

Module 3.4

Forty Years in the Wilderness



Module 3:4 - The Wilderness

Welcome to "Module 3.4: The Forty Years in the Wilderness," a continuation of our exploration into the journey of Moses and the Israelites out of Egypt and to the Promised Land.

In "Module 3.4," we will journey alongside Moses and the Israelites as they wander for forty years in the desert. This module covers several key Biblical events, including the miraculous provision of Manna and Quail, the gift of the Ten Commandments, the guidance of God and the Tabernacle.

Educationally, "Module 3.4" expands upon the established numeracy and literacy skills, introducing new elements such as maps and directions to enhance spatial understanding. This module offers a unique opportunity to learn about the desert environment, providing a rich contextual backdrop for the Biblical narrative.

This module is designed to blend STEAM activities, immersive storytelling, and hands-on projects to foster a deeper understanding and appreciation of these Biblical events. Your child will be able to explore these stories through various indoor and outdoor activities, meaningfully connecting faith with science and history.

For further FREE Bible based resources on this Module visit -

<https://truewaykids.com/the-ten-commandments/>

<https://truewaykids.com/the-tabernacle/>

<https://truewaykids.com/god-guides-his-people/>

<https://truewaykids.com/wandering-in-the-wilderness/>

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Bible story



Even after God rescued the people from Egypt, they found it hard to trust Him fully. When it was time to go into the Promised Land, they were afraid and didn't believe God could help them. God decided they needed to learn to trust Him more. So, He led them on a long journey in the desert for forty years.

In the desert, they worried about food and water. But God took care of them. Every morning, He gave them Manna, special bread from heaven, and in the evening, He sent Quail to eat. The children and their families were thankful for this food from God.

One day, Moses climbed up a mountain called Sinai. When he came down, he brought two stone tablets with him. These tablets had the Ten Commandments written on them. These were rules from God, teaching the people how to live in love and respect. Moses shared these Commandments with the people, and they promised to follow them.

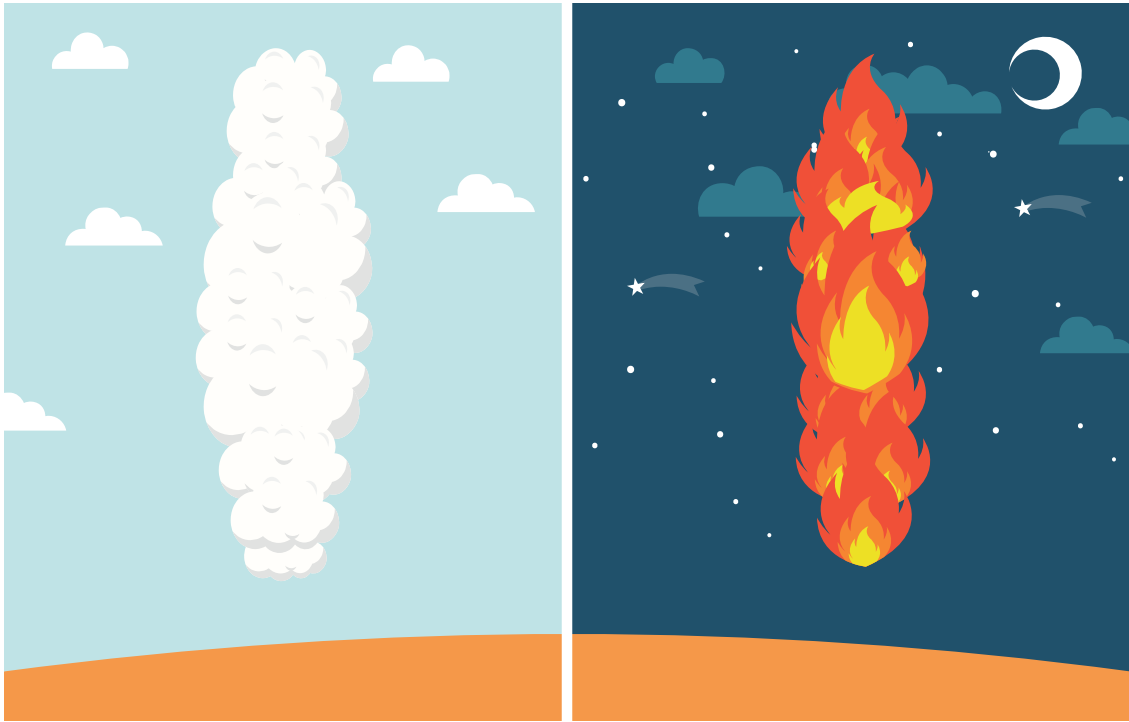
The Israelites also built a special tent called the Tabernacle, where God's presence stayed. It was a reminder that God was always with them, no matter where they were.

God showed He was with the Israelites in amazing ways. During the day, He led them with a cloud, and at night, He lit their way with a pillar of fire. This showed them the way they should go.

The journey in the desert was long and sometimes hard, but the Israelites learned to trust God. They knew God cared for them and would lead them to a wonderful place.

Just like He was with Moses and the Israelites, God is always with us, guiding us and caring for us daily.

Easy Read Bible story



God's people lived in the desert for forty years.

Every day, God gave them Manna to eat.

At night, they had Quail to eat from God.

God gave the people ten special rules.

They made a big tent called the Tabernacle.

It showed that God was with them.

God led them with a cloud and fire.

God is always with us, just like He was with them.

Bible story

God's people were in
the desert.

God gave them
Manna and quail.

God gave ten rules.

They built a tent.

It showed God was
near.

Worksheets

Welcome to the worksheets for Module 3.4, which focuses on "The Forty Years in the Wilderness." These worksheets deepen your child's understanding of the Biblical journey while also nurturing fundamental educational skills:

Desert Life and Geography: Introduce your child to the desert environment of the Israelites with these activities. They will explore geography, learning about deserts' unique features and how they relate to the story of Moses and the Israelites.

Letter Formation and Numeracy Work: Your child will continue to develop their handwriting skills, focusing on letters and words related to the Israelites' journey. Simultaneously, the worksheets include numeracy exercises, such as counting and pattern recognition, to connect mathematical concepts with the story of the forty years in the wilderness.

Introduction to Maps and Directions: Introduce your child to the basics of maps and directions. These activities help your child understand the concept of navigation and spatial awareness, tying in with the narrative of the Israelites extensive journey.

These worksheets are created for adaptability and repeated use, allowing you to tailor the pace of learning to your child's comfort and comprehension level.

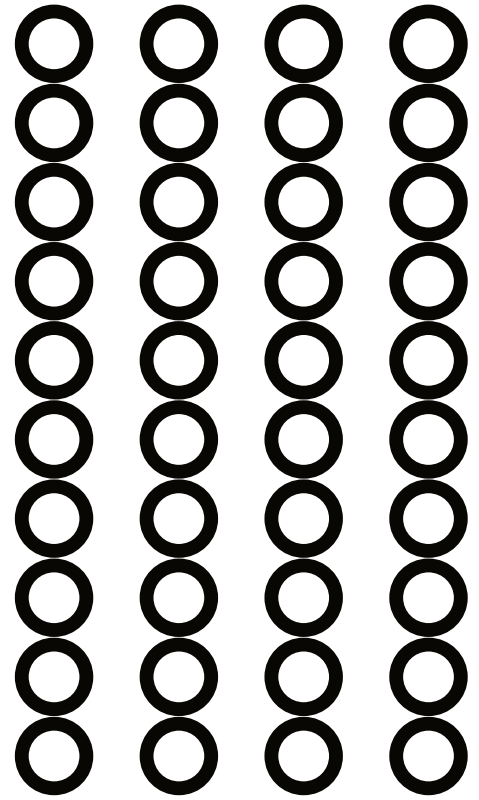
Through these activities, we strive to create a meaningful and enjoyable learning experience that enhances academic abilities and Biblical knowledge.

Name: _____

Date: _____

40

Forty



40 - 40 - 40 - 40 - 40

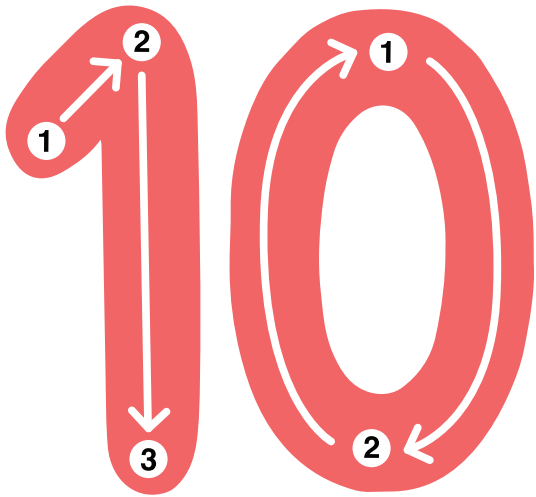
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forty forty

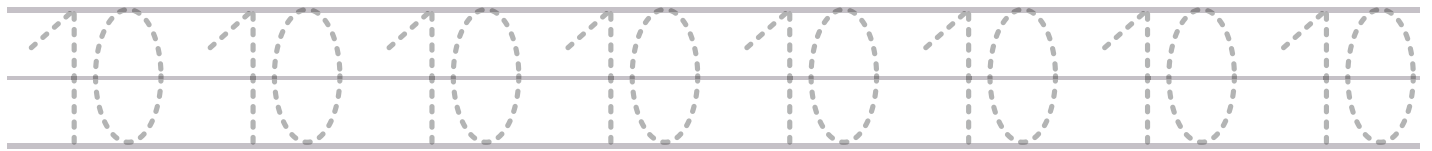
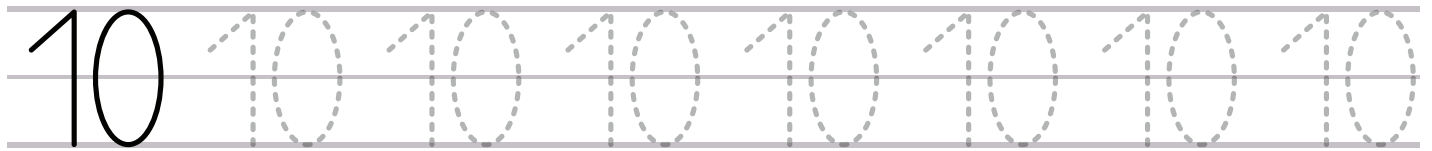
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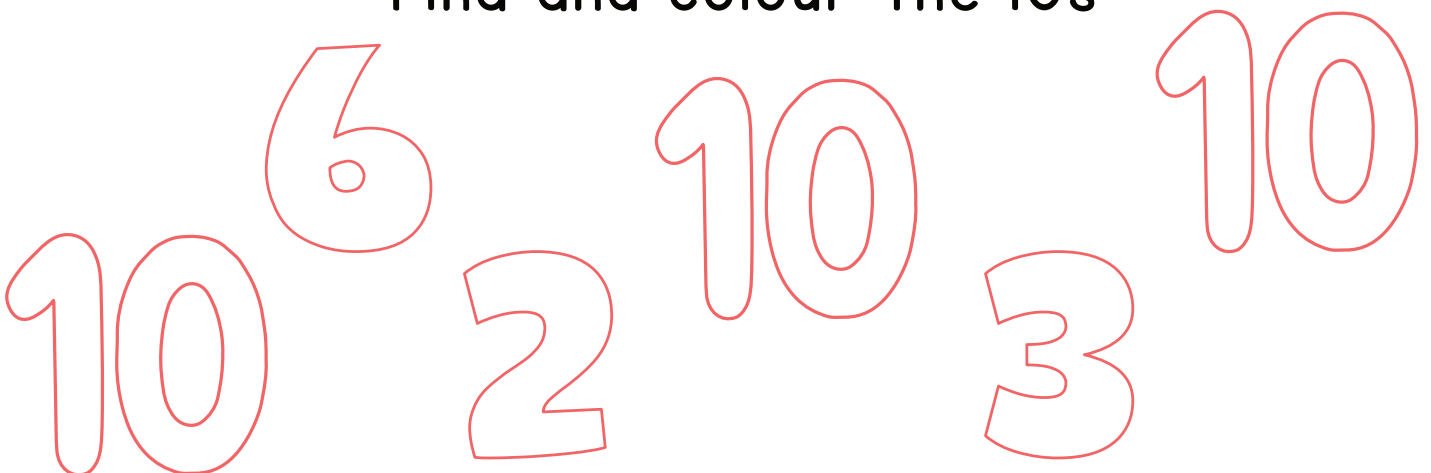
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Ten



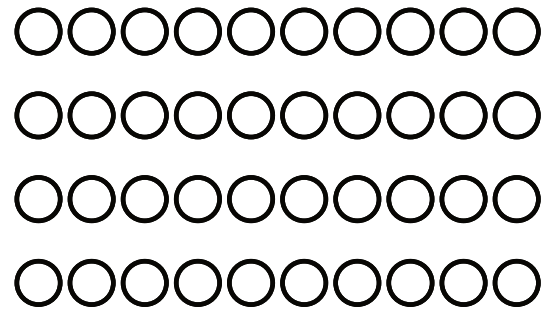
Find and colour the 10s



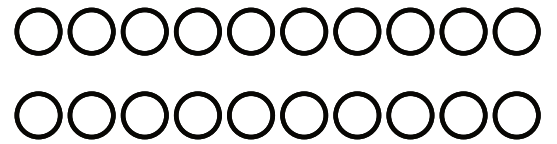
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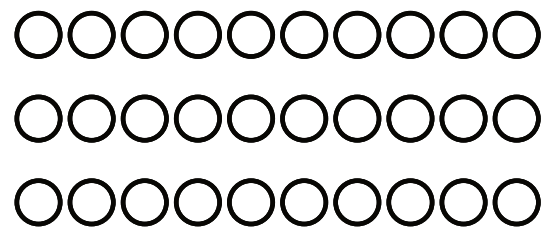
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30



40



Name: _____

Date: _____



Friends of 10

$$1 + \boxed{9} = 10$$

$$6 + \boxed{} = 10$$

$$2 + 8 = \boxed{10}$$

$$7 + 3 = 10$$

$$3 + \boxed{} = 10$$

$$\boxed{} + 2 = 10$$

$$\boxed{} + 6 = 10$$

$$9 + 1 = \boxed{}$$

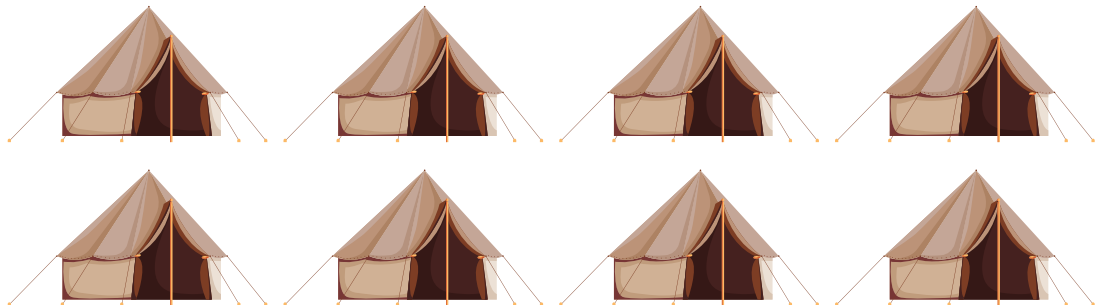
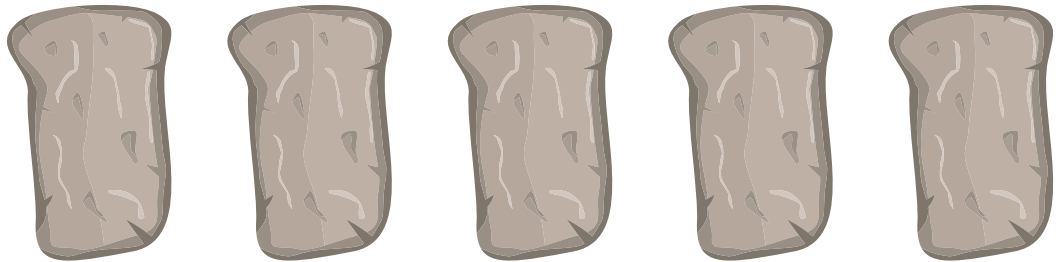
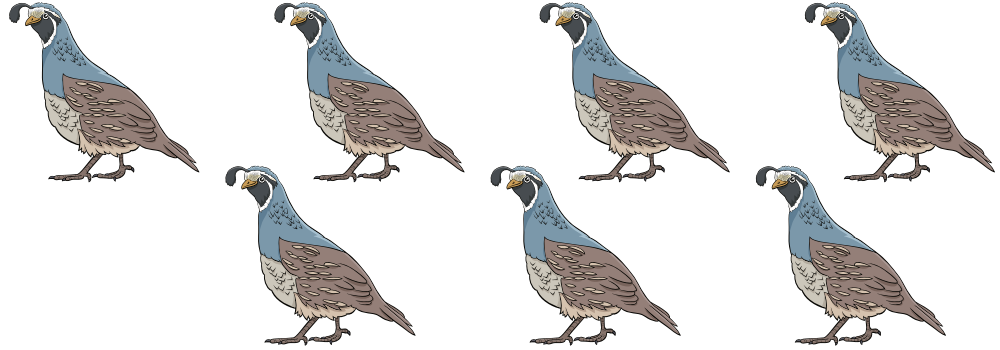
$$5 + \boxed{} = 10$$

$$\boxed{} + 0 = 10$$

Name: _____

Date: _____

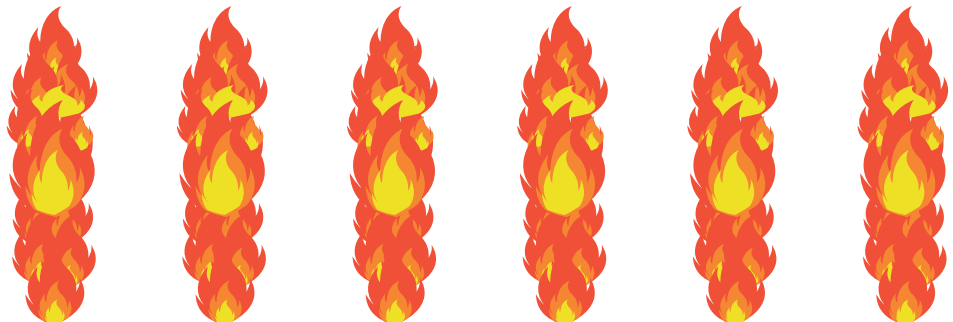
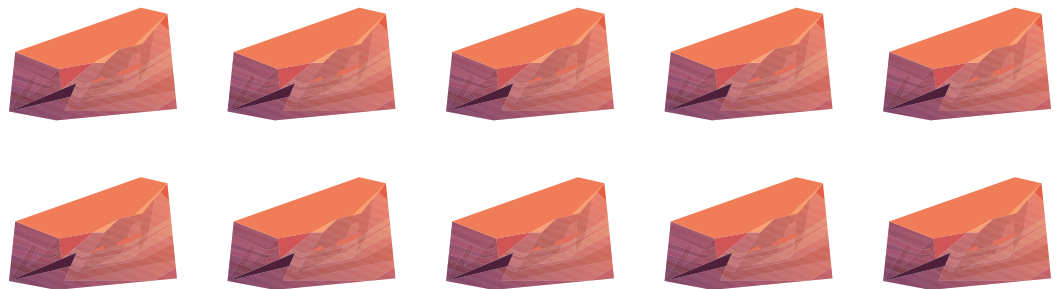
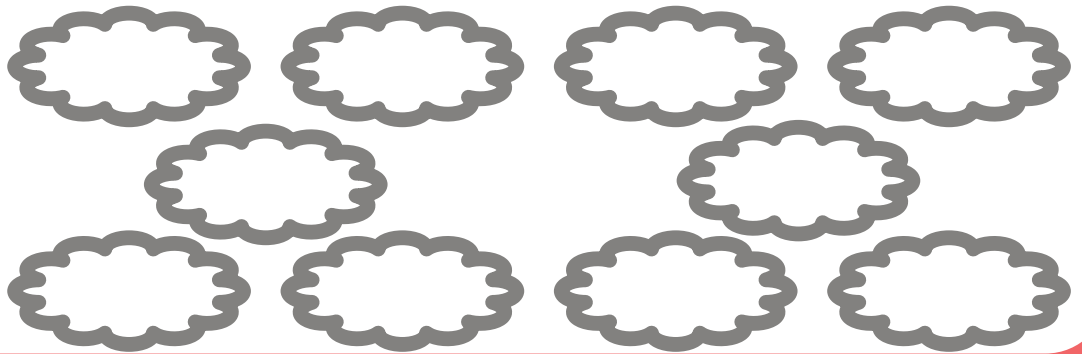
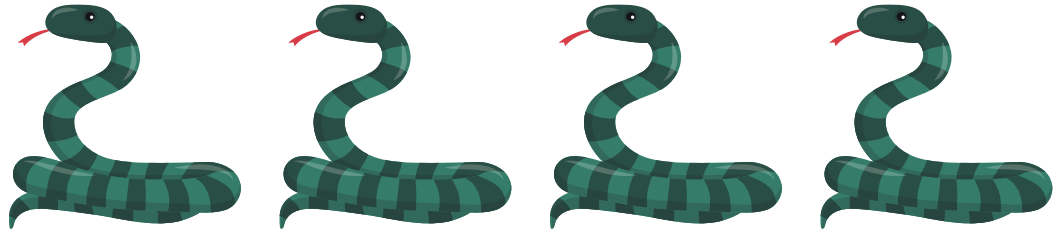
Counting to 10



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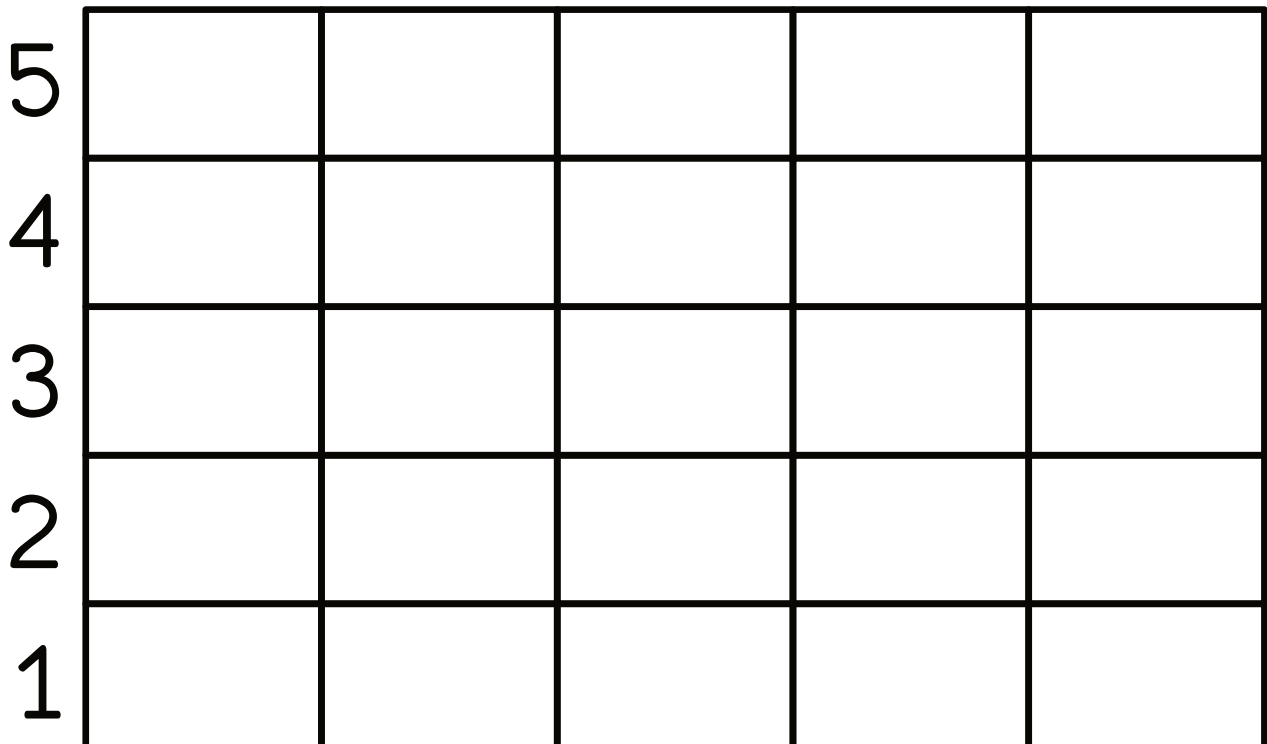
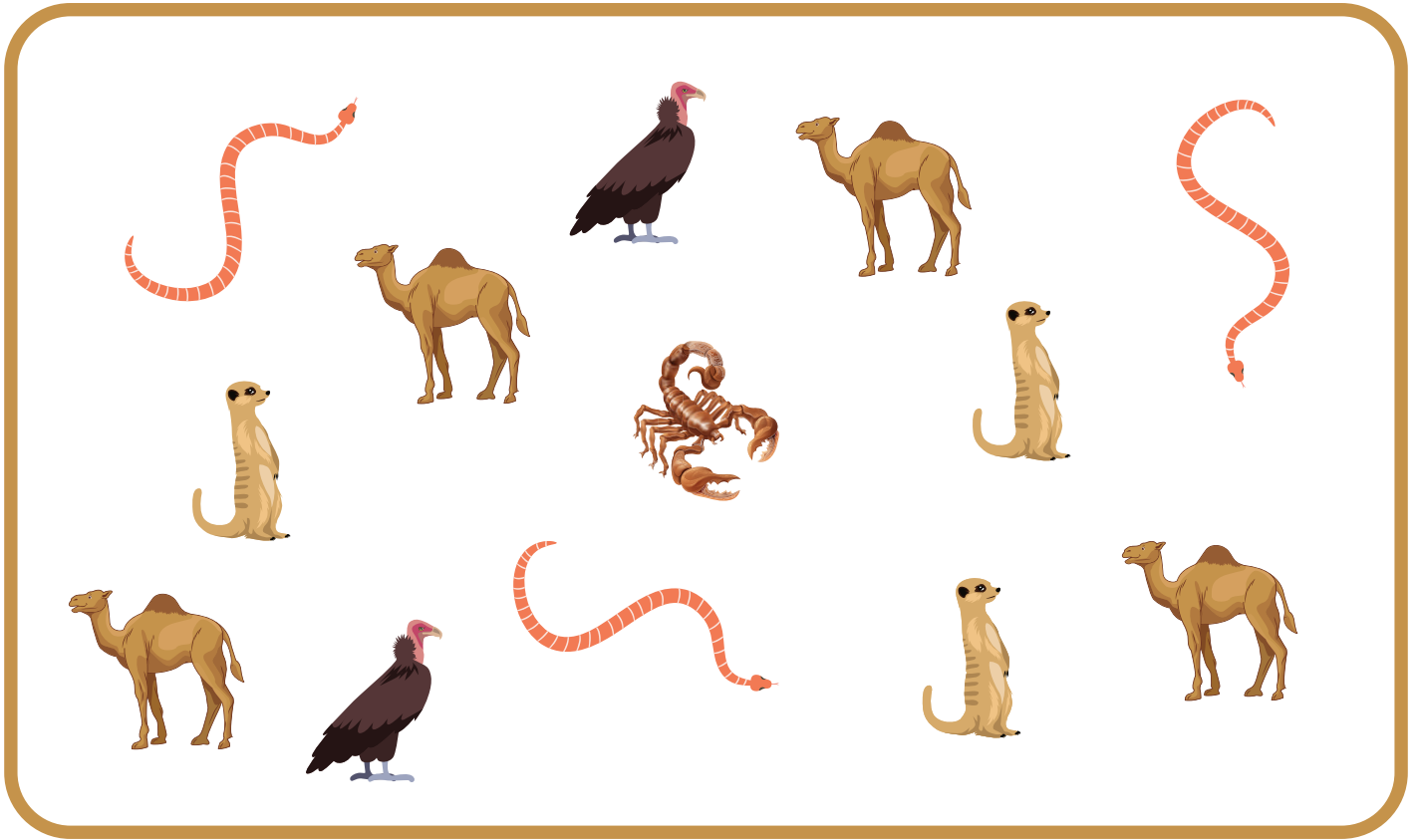
Date: _____

Counting to 10



Name: _____ Date: _____

Count the desert animals and colour the graph



Name: _____

Date: _____

Manna and Quail

Addition



3 Quails + 3 Manna = 6

2 Quails + 3 Manna = 5

2 Quails + 2 Manna = 4

1 Quail + 2 Manna = 3

1 Quail + 1 Manna = 2

Name: _____

Date: _____

cubes



1	2	3	4	5	6	7
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cubes



1	2	3	4	5	6	7
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cubes



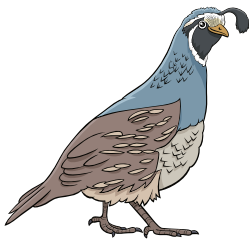
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cubes



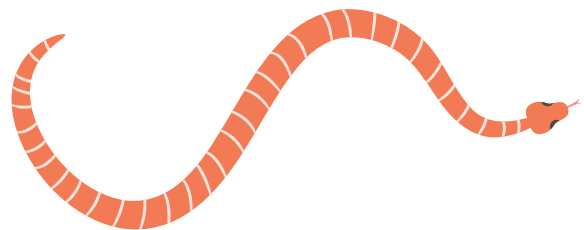
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cubes



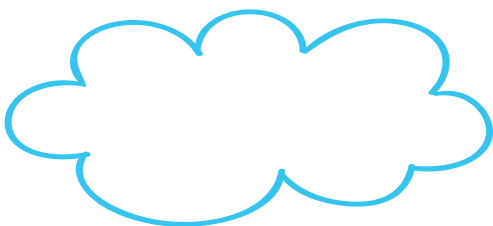
1	2	3	4	5	6	7
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cubes



1	2	3	4	5	6	7
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cubes



1	2	3	4	5	6	7
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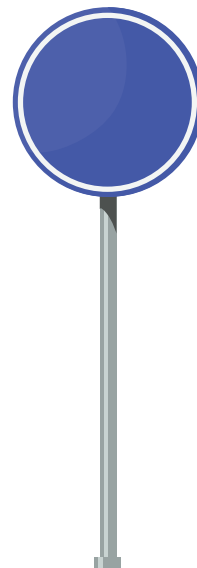
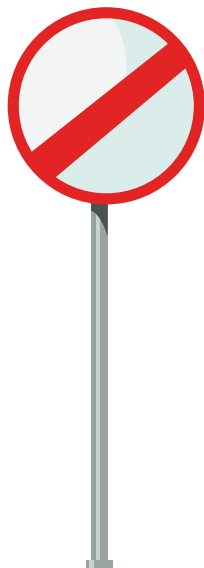
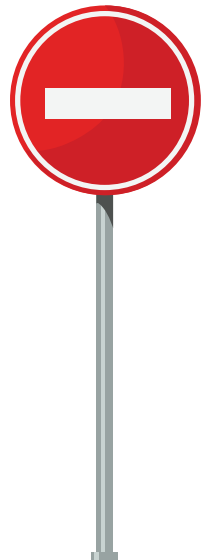
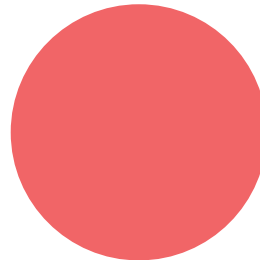
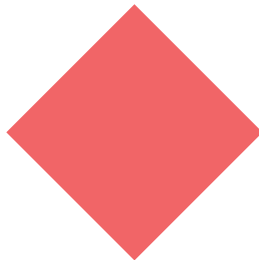
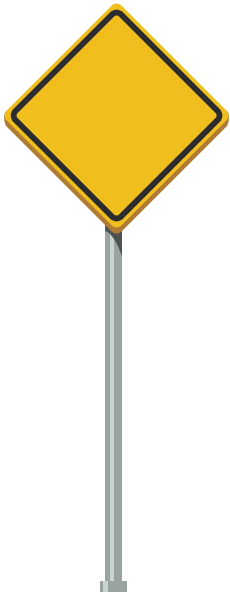
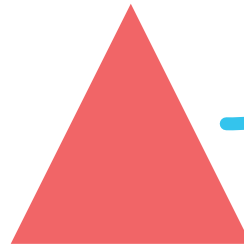
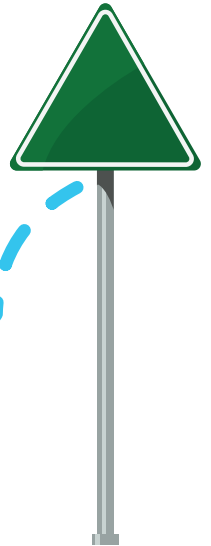
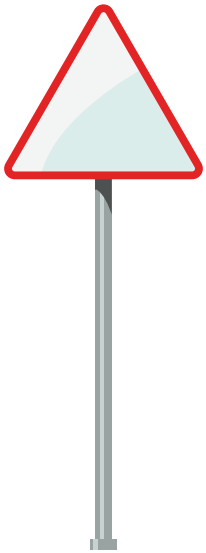
cubes



1	2	3	4	5	6	7
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Name: _____ Date: _____

Match the shapes

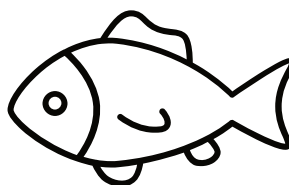
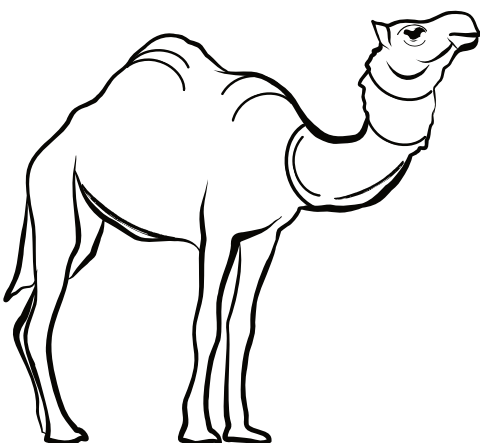
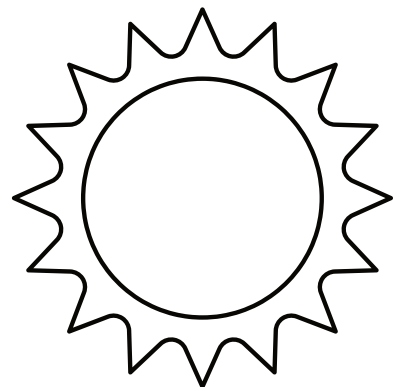
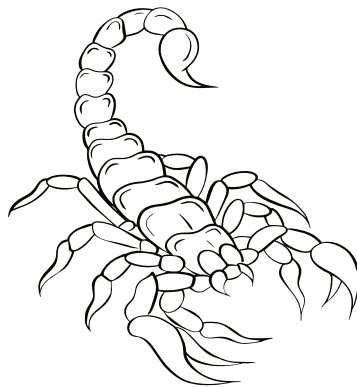
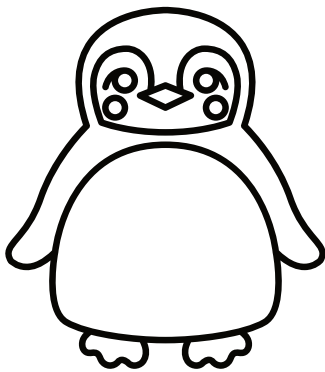
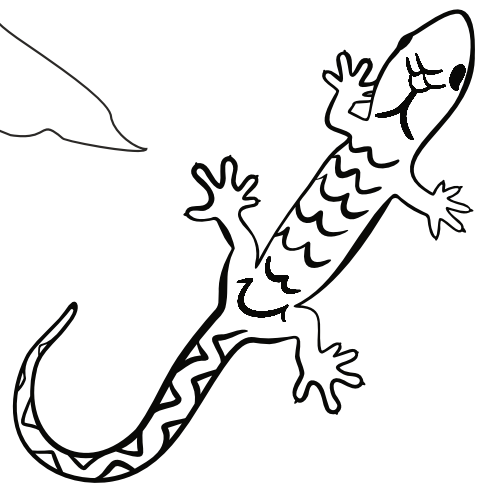
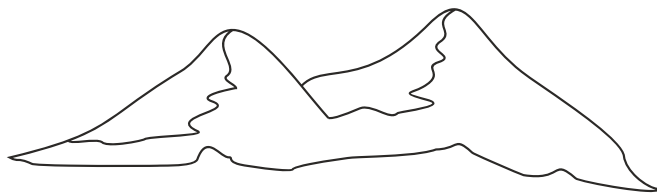
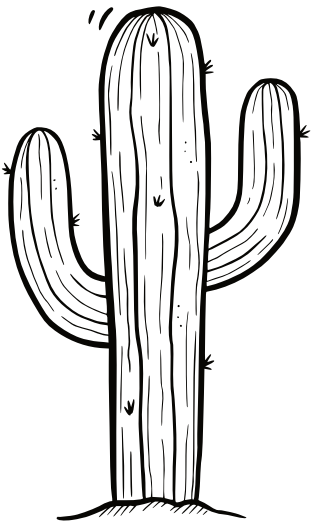


Name: _____

Date: _____

Desert

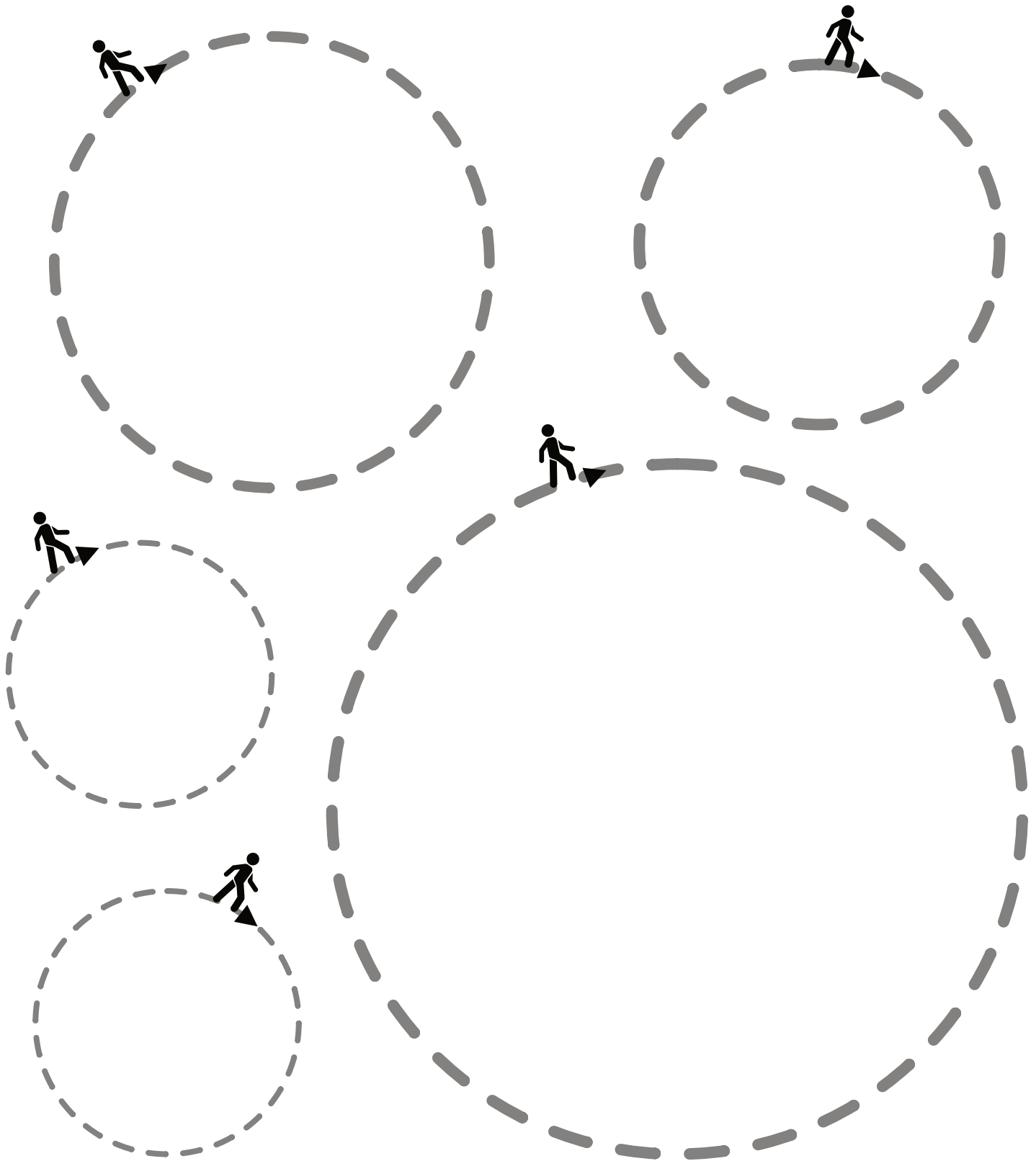
Colour the things you often find in the desert



Name: _____

Date: _____

Circles

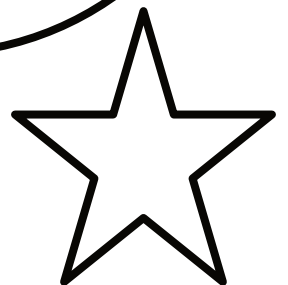
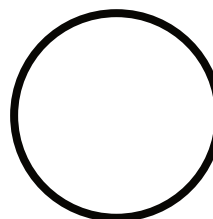
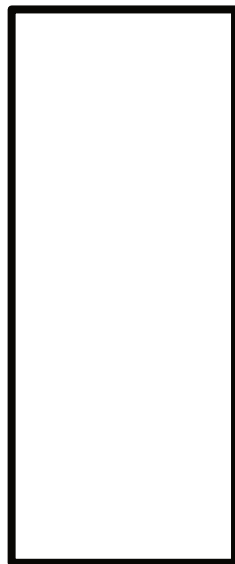
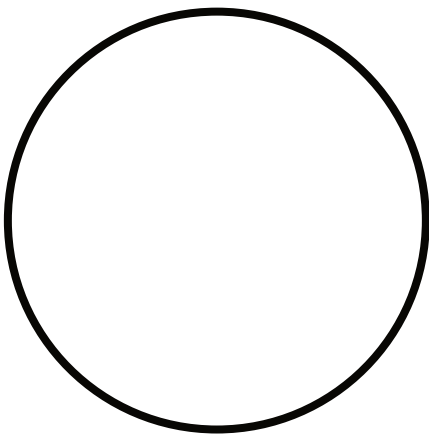
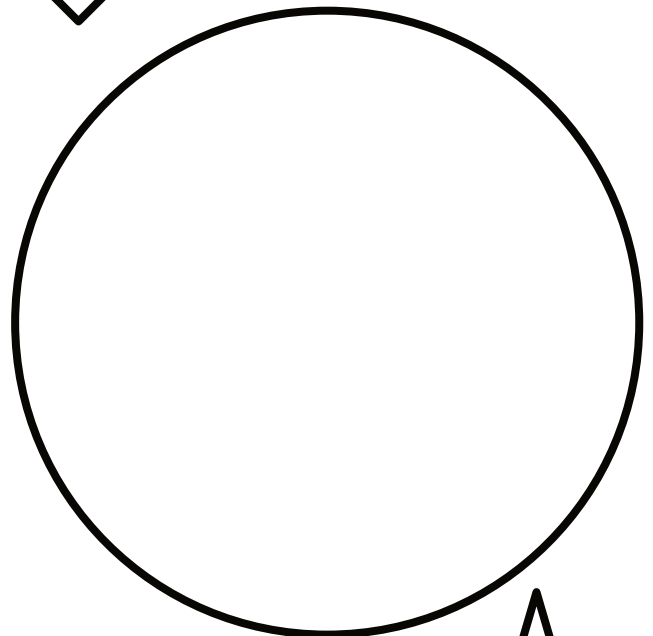
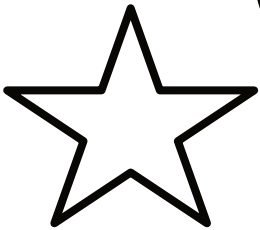
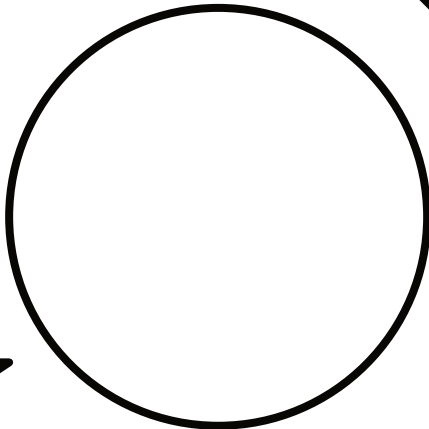
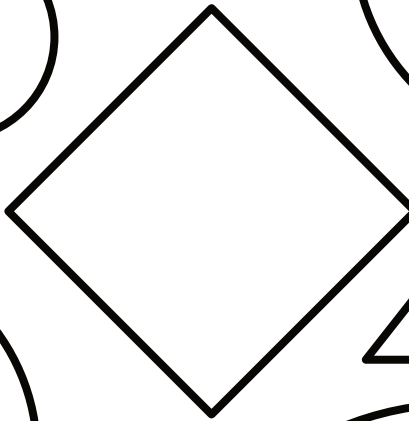
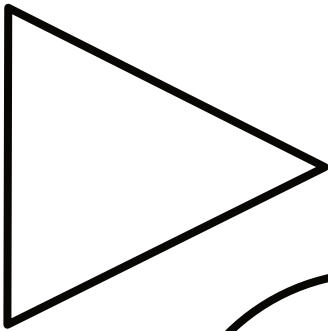
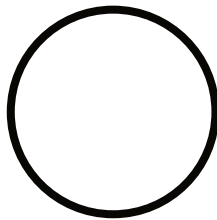
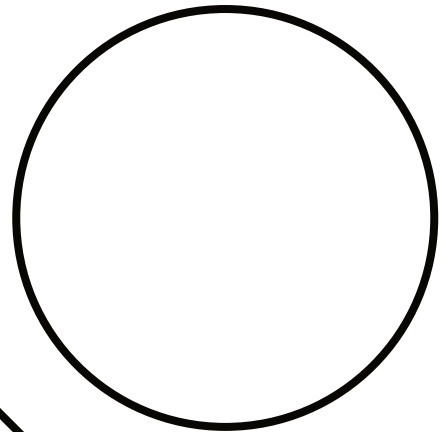
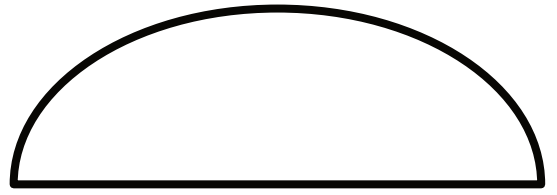
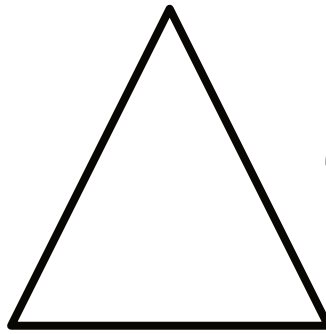
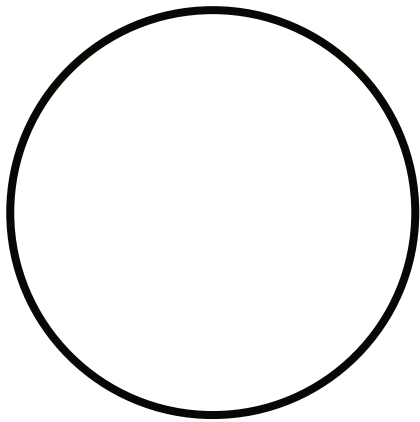


 The people walked around for 40 years 

Name: _____

Date: _____

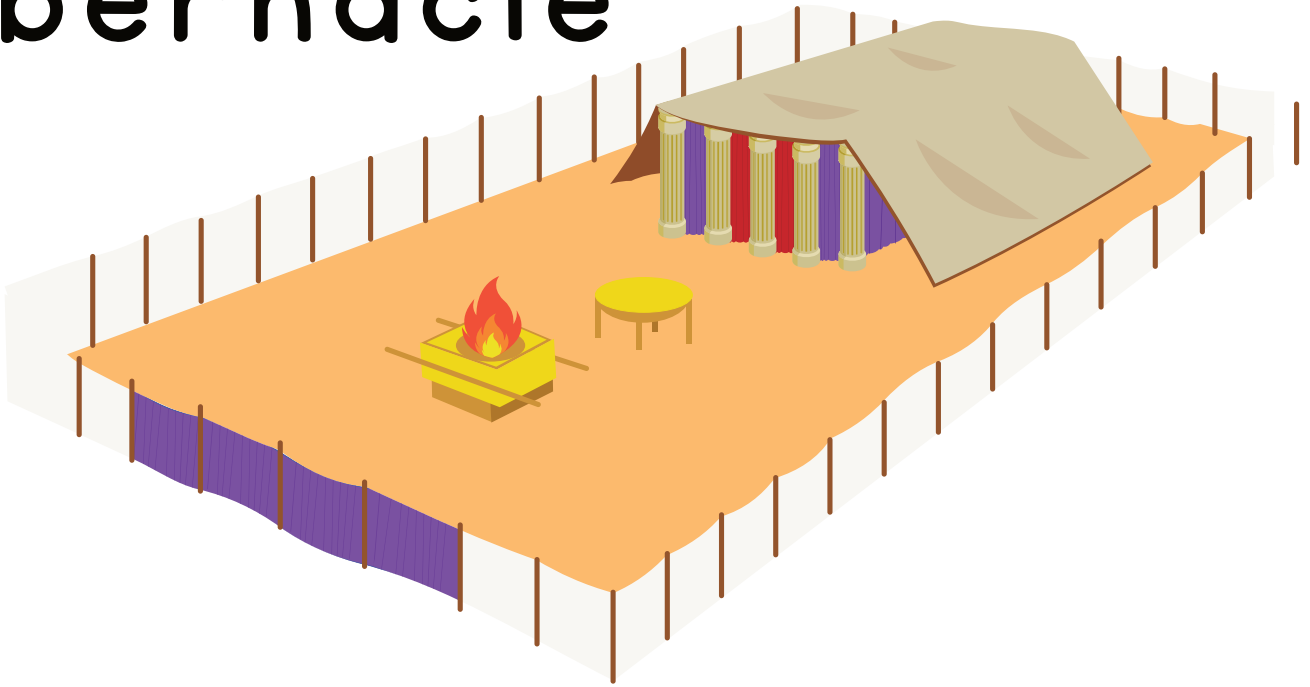
Colour the circles



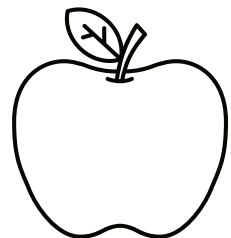
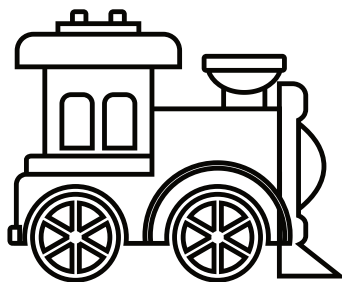
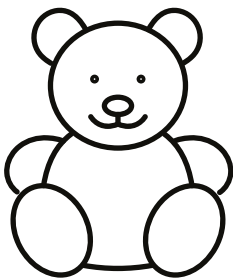
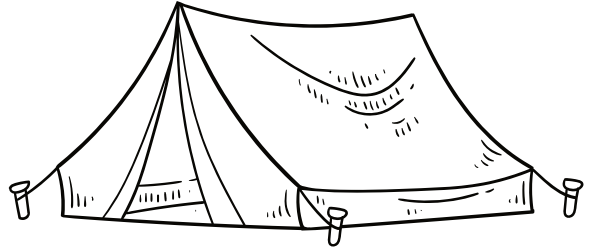
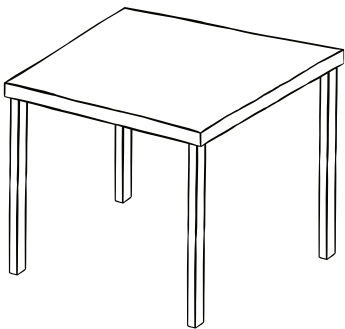
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Tabernacle

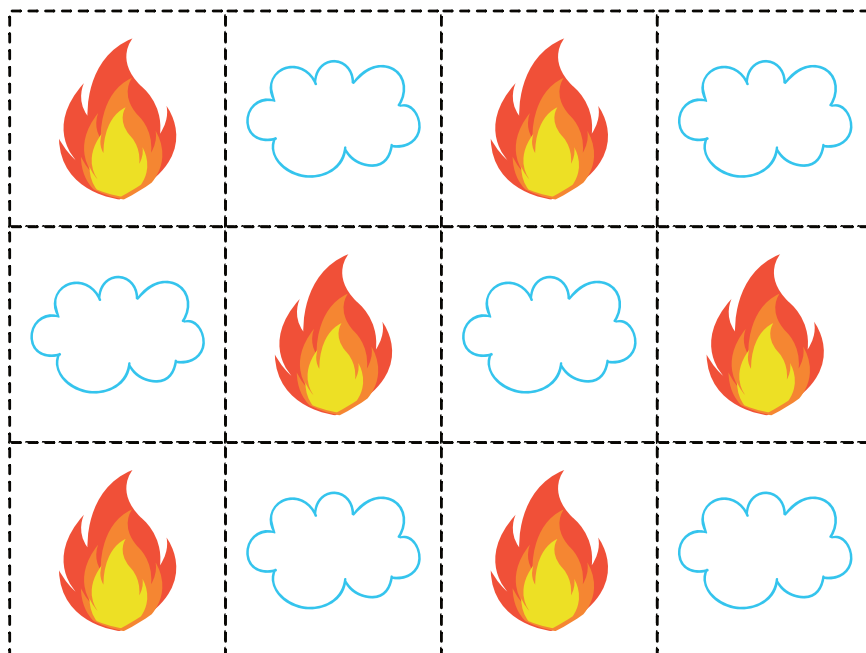
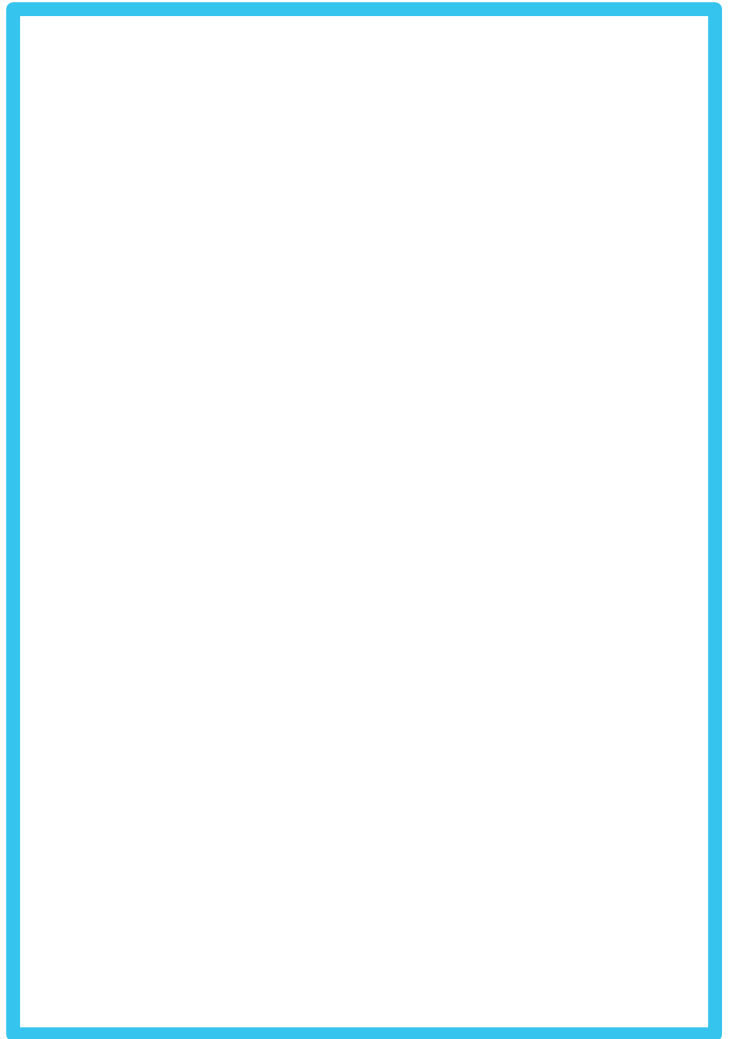
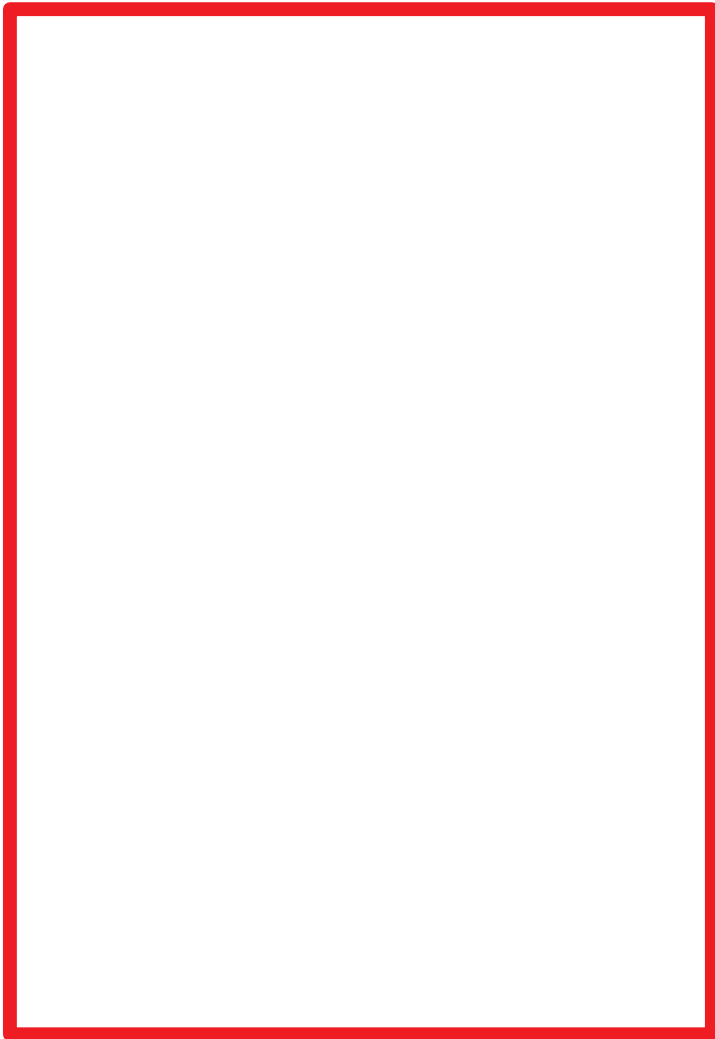


Colour the words which start with **T**



Name: _____ Date: _____

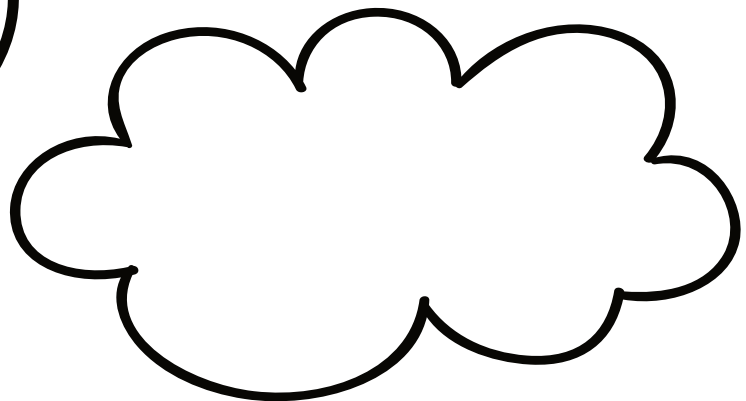
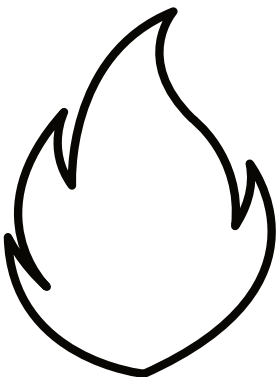
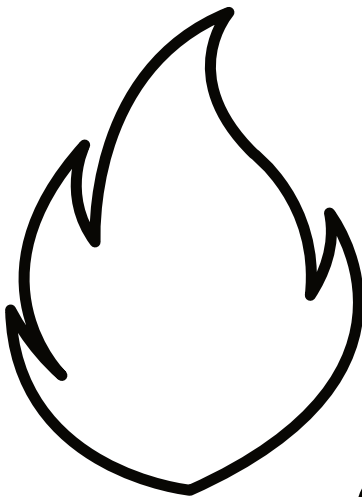
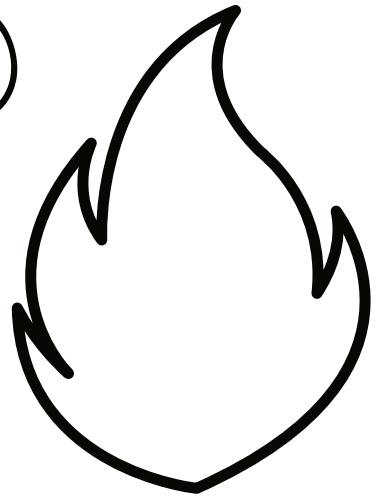
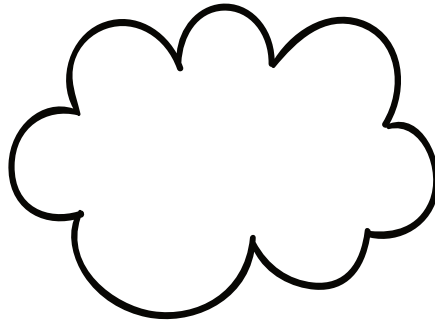
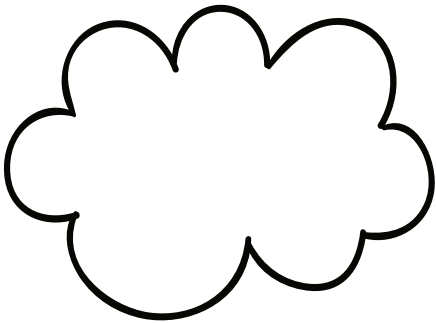
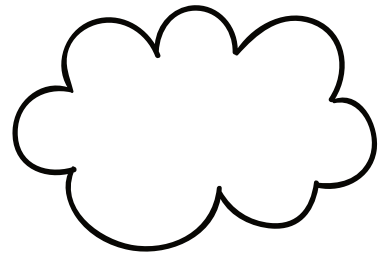
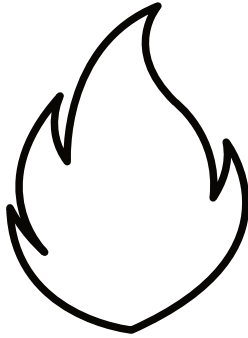
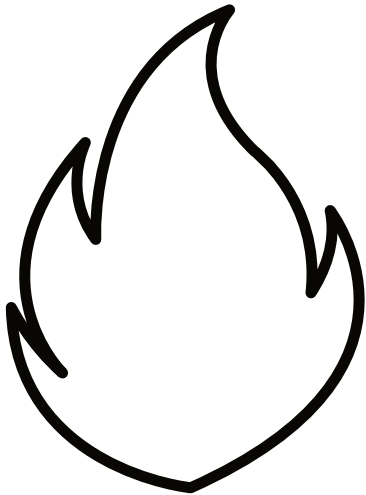
Fire and cloud sorting



Name: _____ Date: _____

Colour the fire **red** 

Colour the clouds **blue** 



Name: _____

Date: _____

Colour by number



2

Name: _____

Date: _____

Cut and glue

Day

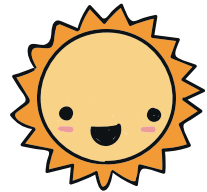
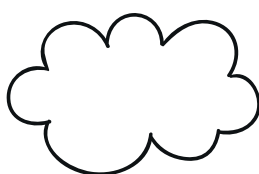
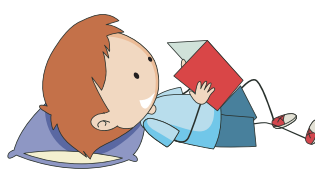
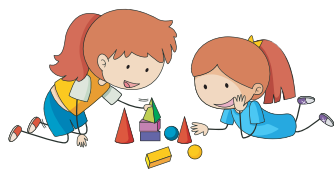


Night



Blank space for drawing or writing during the Day.

Blank space for drawing or writing during the Night.

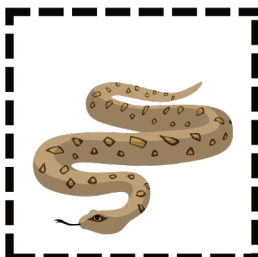
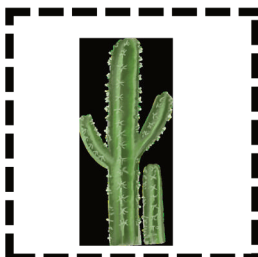
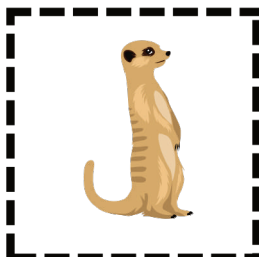
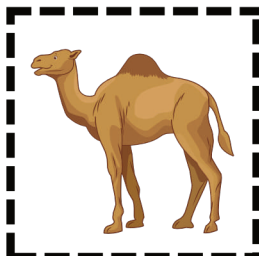
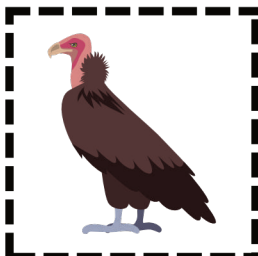
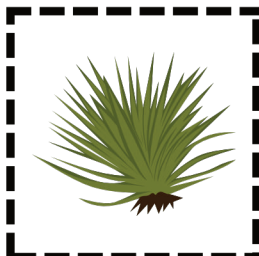


Name: _____

Date: _____

Plants

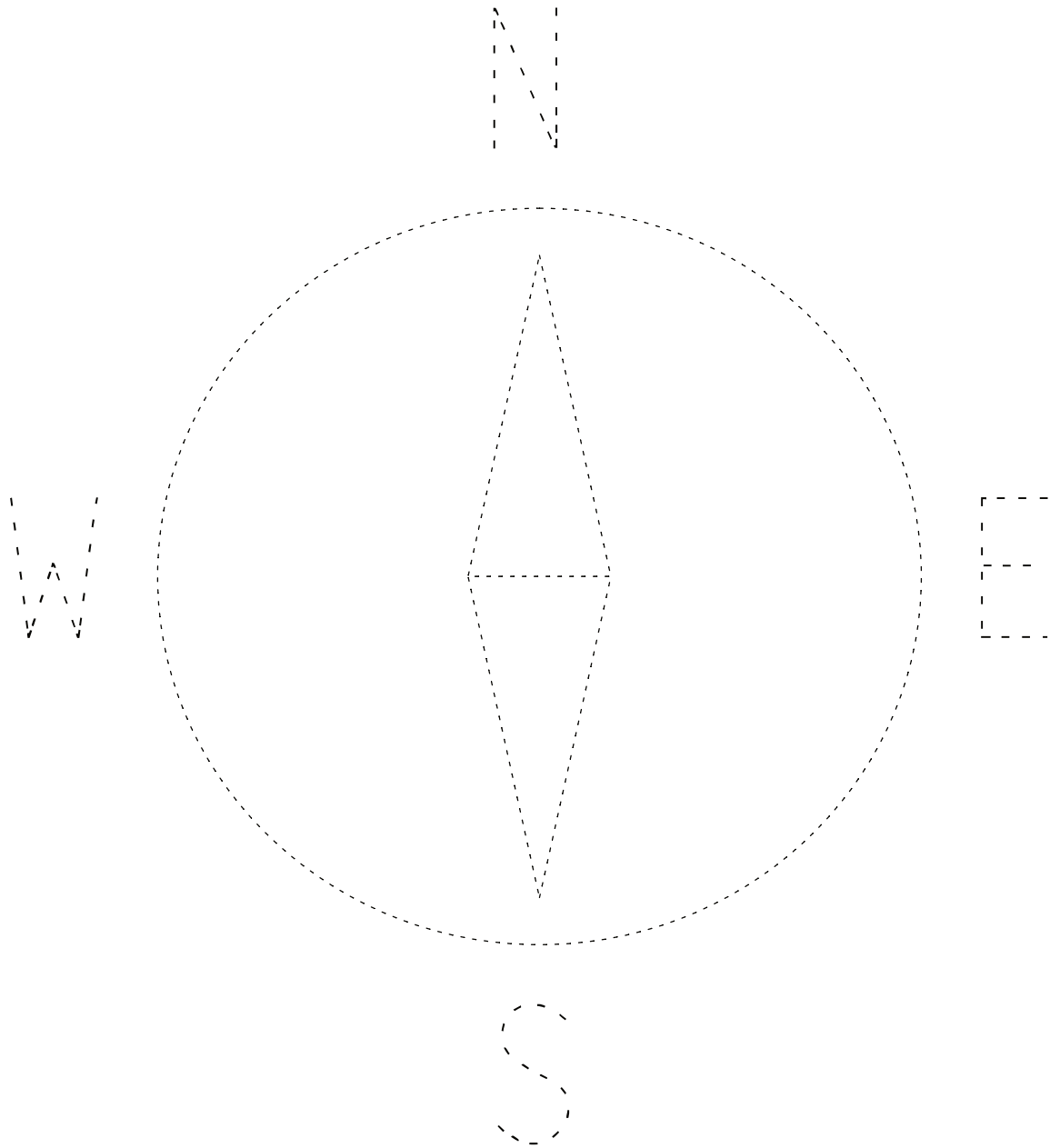
Animals



Name: _____

Date: _____

Compass Trace



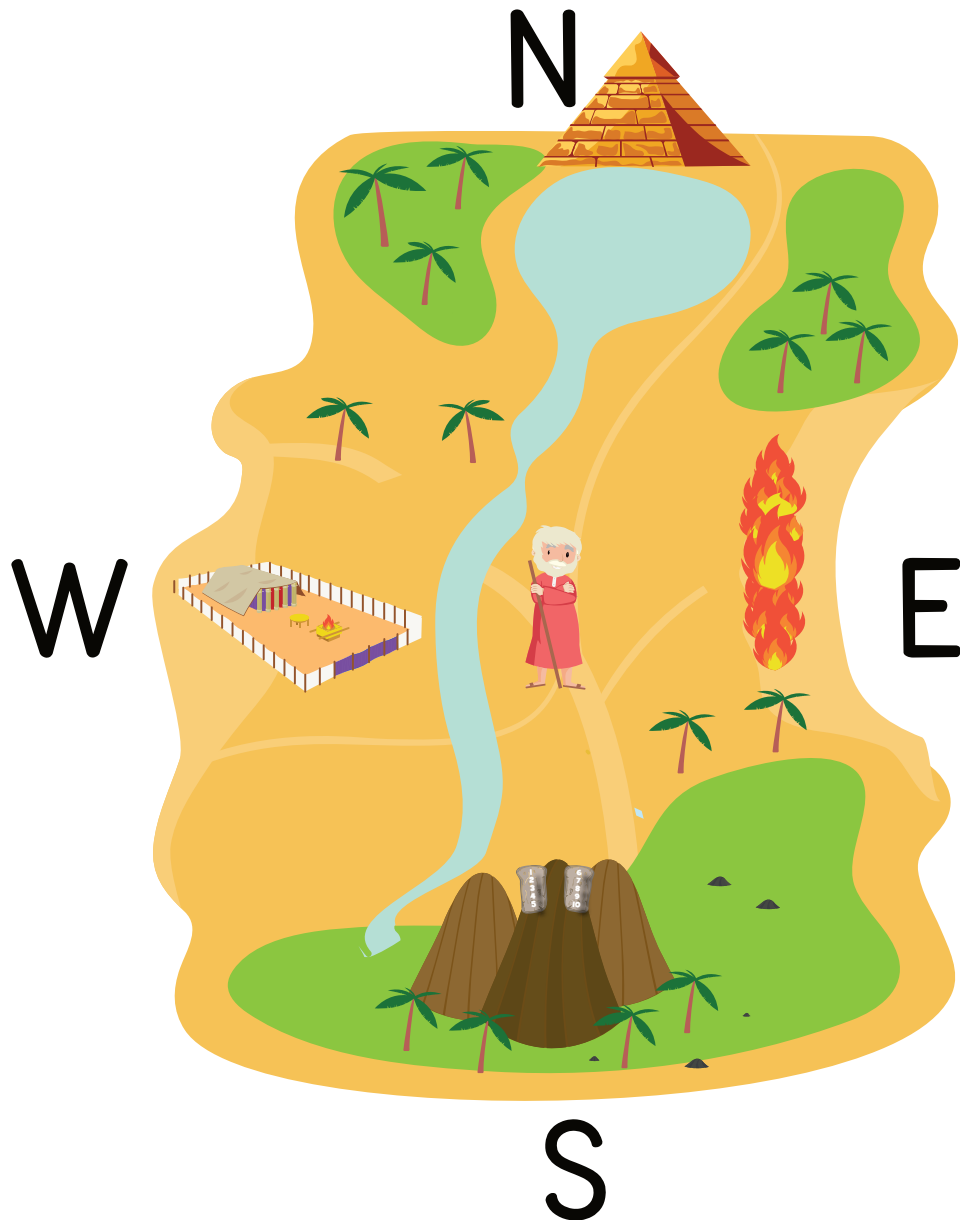
N - North

S - South

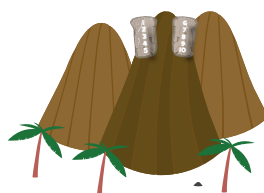
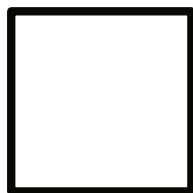
E - East

W - West

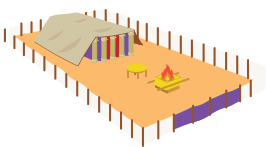
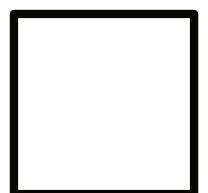
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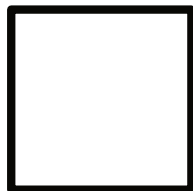
is



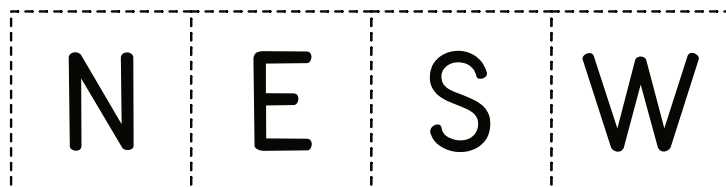
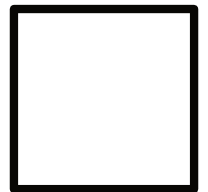
is



is



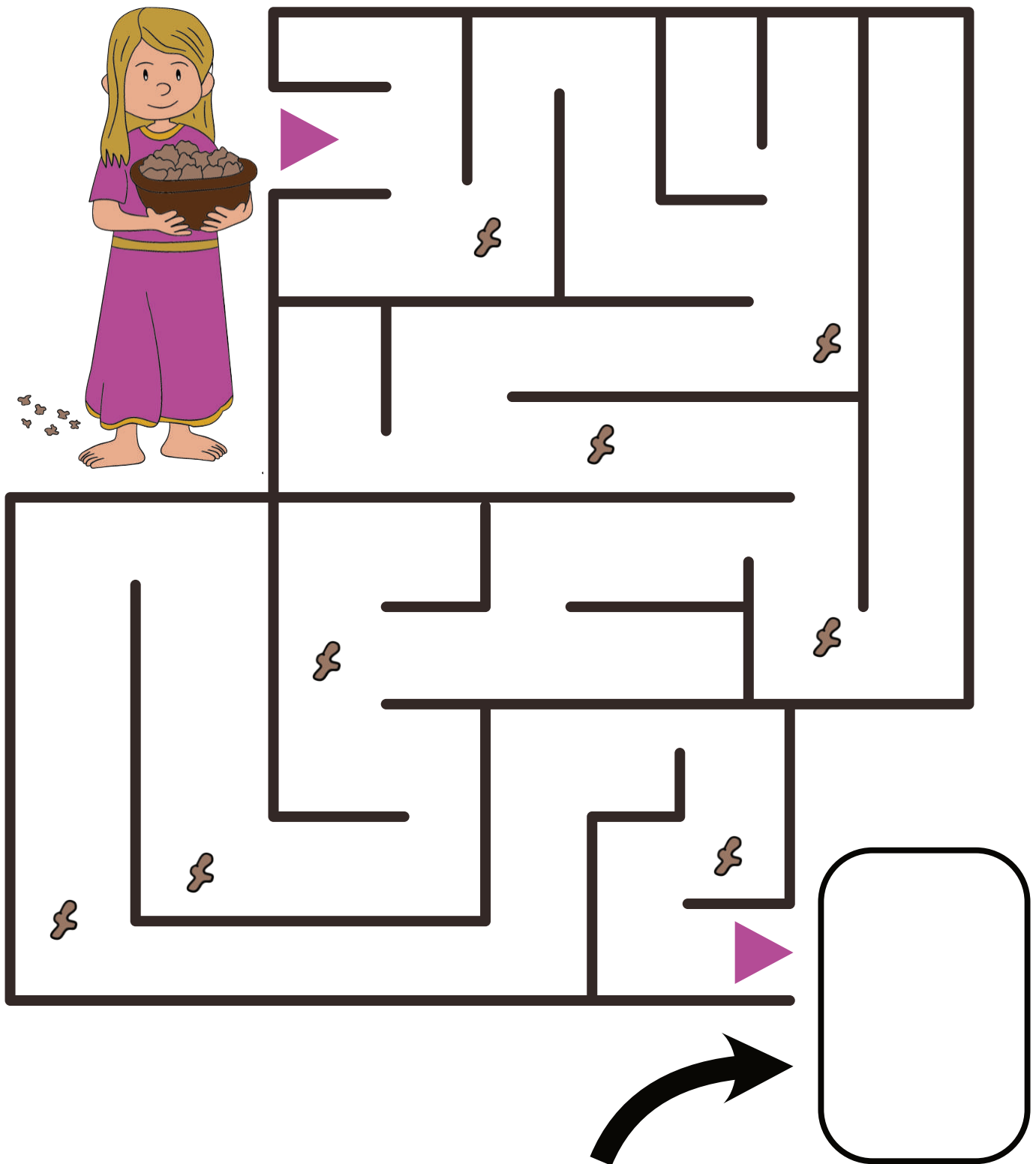
is



Name: _____

Date: _____

Collect the manna

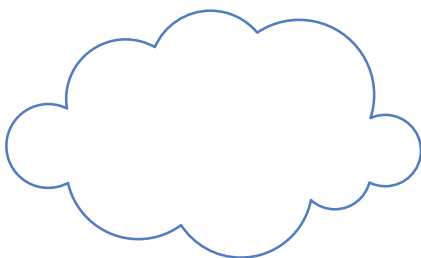
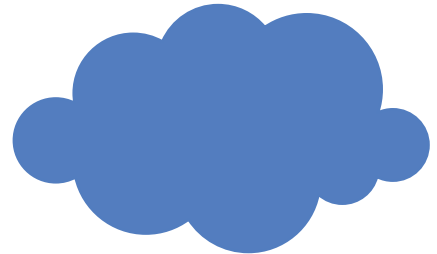
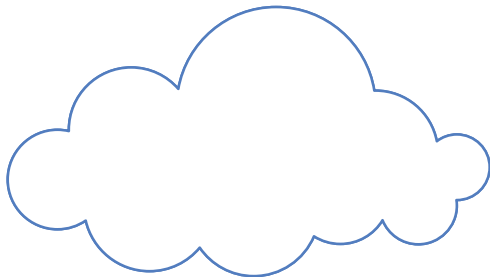
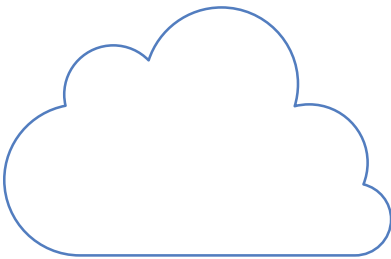
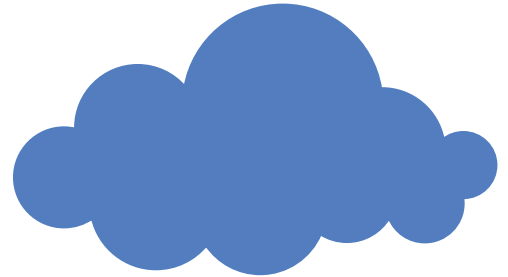
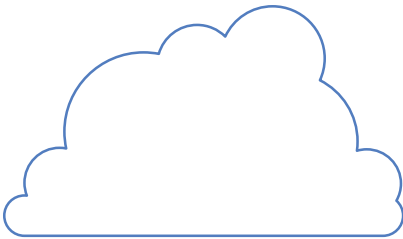
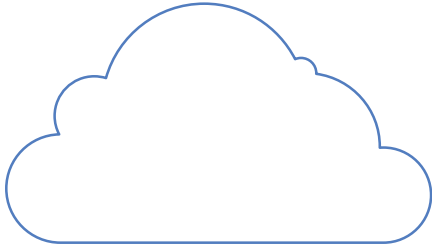


How many pieces of manna did you find?

Name: _____

Date: _____

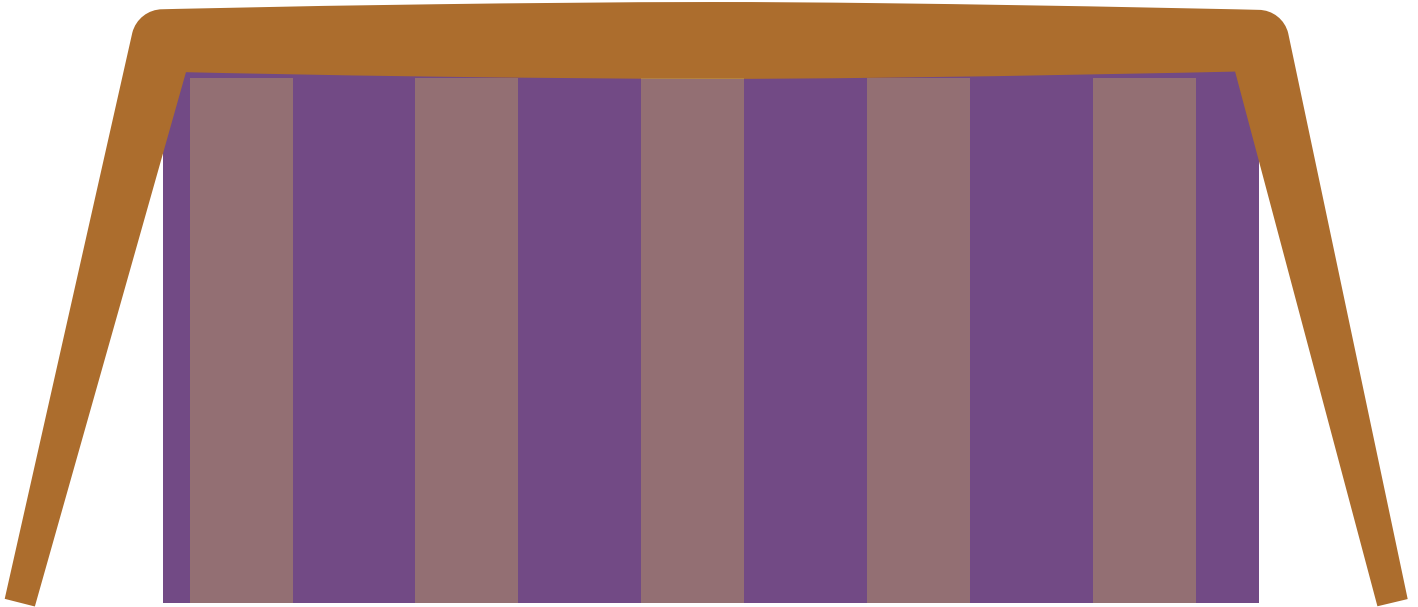
Match the clouds



Name: _____

Date: _____

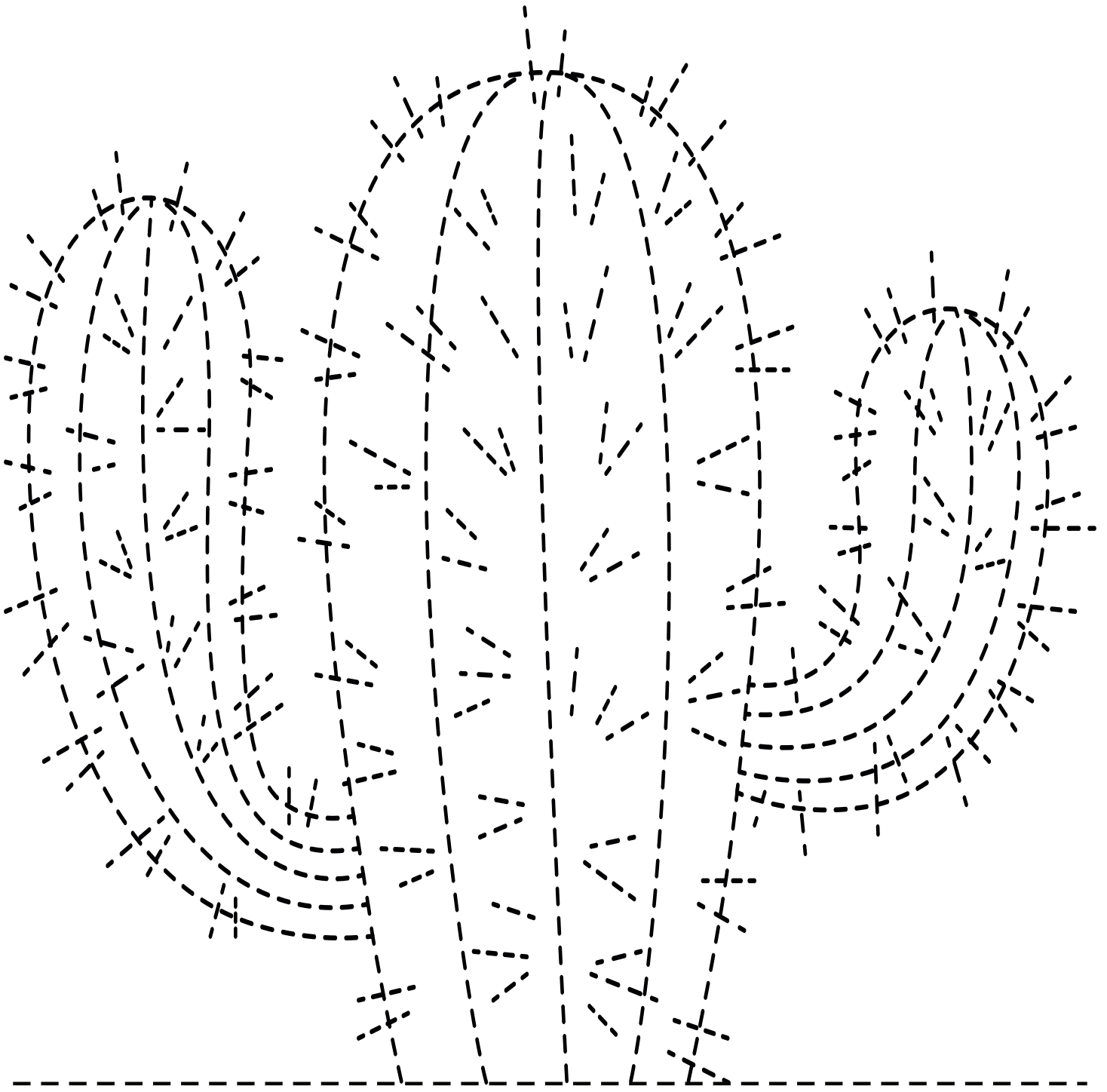
Cut and glue



Name: _____

Date: _____

Trace and Colour



Flash Cards

Guide to Using the Flash Cards:

Prepare the Flash Cards:

First, carefully cut out each word along the indicated lines. Ensure that the corresponding pictures and traceable letters are intact.

Introduce the Cards:

Once the cards are ready, introduce them to your child one by one. Show them the written word, the picture that represents it. Talk about what each word means and its function.

Trace the Letters:

Encourage your child to trace the letters of each word with their finger or a pencil. This activity will help them become familiar with the shape and form of each letter and word.

Pronunciation Practice:

Have your child practice saying each word aloud. Emphasise the pronunciation and sound of each word. Repeat this process several times to enhance their familiarity with the words.

Form Simple Phrases:

Once your child is comfortable with the individual words, you can start creating simple phrases using the flashcards. For instance, "God made light," "Day and night," etc. This activity can help them understand how words form meaningful sentences.

Interactive Missing Word Game:

Now that your child understands the basic words and phrases, you can make the learning process more interactive. Create simple phrases with one word missing and ask your child to identify the missing word. For example, for the phrase "God ___ light," they should select the word "made" from the flashcards.

Remember, the learning process should be fun and stress-free. Be patient with your child's progress, and always encourage them with positive reinforcement.

Example Flash Card Phrases

1. Manna from heaven.
2. Quail at night.
3. Fire by night.
4. Cloud by day.
5. Tents to live.
6. Ten Commandments
7. Forty Years.
8. Lots of Sand.

Blank cards are also provided for missing or additional words.

Words also available in previous modules.

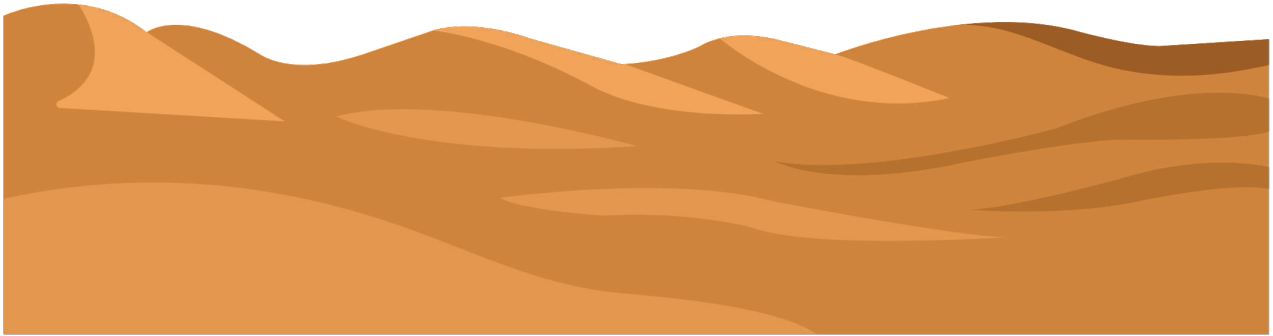
Encourage your child to put the word on the card into their own sentence.

Name: _____

Date: _____



Moses



desert

Name: _____

Date: _____

10

ten

40

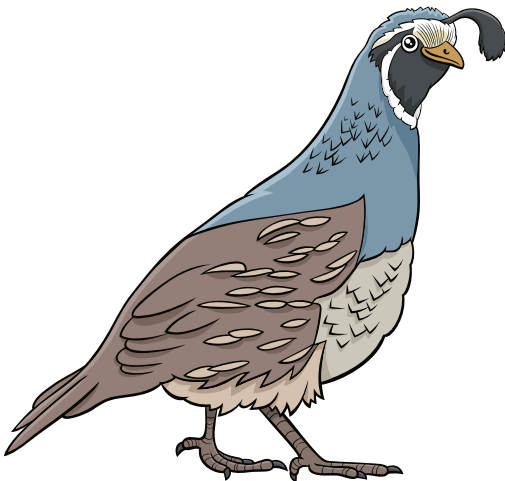
forty

Name: _____

Date: _____



manna



quail

Name: _____

Date: _____

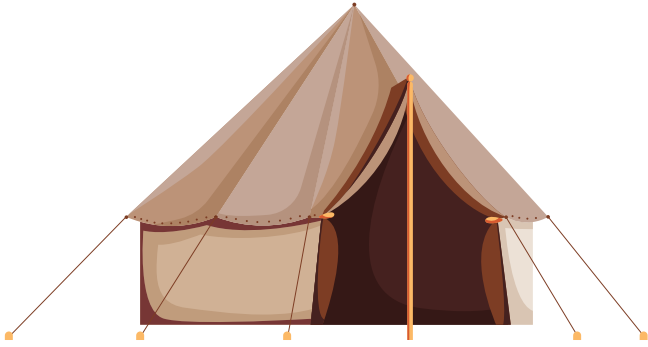


night

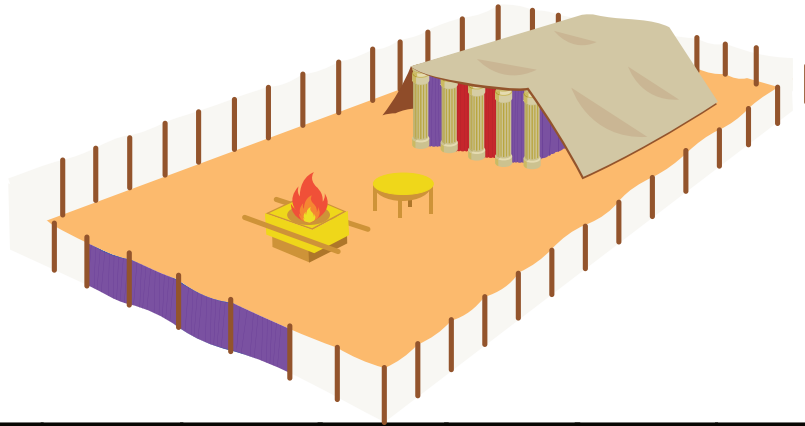


day

Name: _____ Date: _____



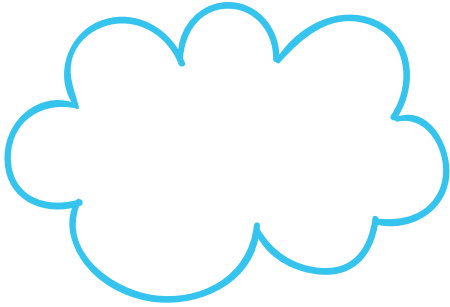
tent



Tabernacle

Name: _____

Date: _____



cloud



fire

Name: _____

Date: _____



journey



sand

Name: _____ Date: _____

Blank cards

Colouring Pages

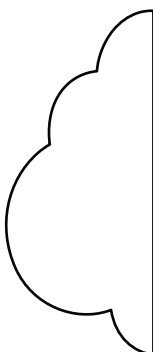
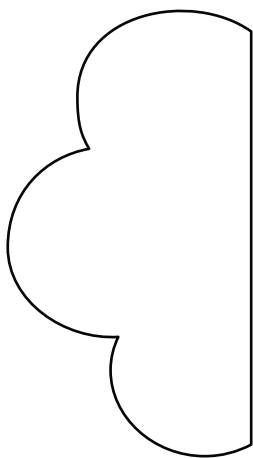
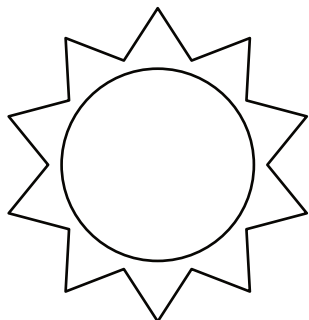
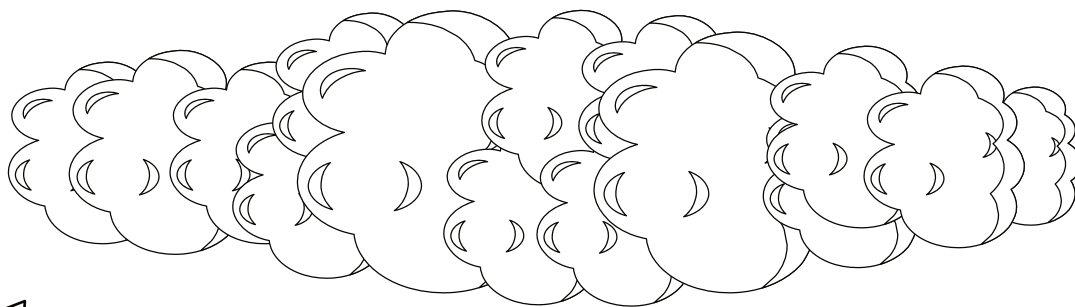
Our colouring pages are designed to be not only a creative outlet for your child, but also an engaging tool for reinforcing the concepts they are learning. Here are some suggestions on how to best utilise these pages:

- 1. Introduce the Page:** Before your child starts colouring, take a moment to discuss the pictures on the page. Talk about the elements in the picture, the theme it represents, and what they've learned about it.
- 2. Guided Colouring:** Encourage your child to colour in the pictures while you narrate the related story or concept.
- 3. Numbers and Colours:** As your child is colouring, take the opportunity to point out the numbers and colours involved. For example, "You're using blue now. "Can you count how many times you've used blue?"
- 4. Display Their Work:** Once they've finished colouring, display their artwork in a prominent place. This not only boosts their confidence, but also serves as a visual reminder of the lessons learned.
- 5. Review and Repeat:** The colouring pages can be used multiple times. You might encourage your child to colour the page differently on another day, or to tell you the story as they understand it while they colour.

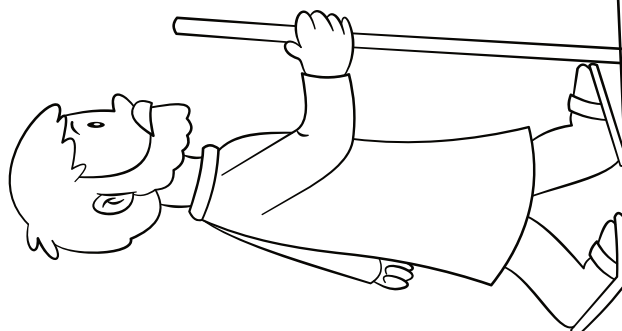
Remember, the aim of these colouring pages is to create a fun, relaxed learning environment where your child can explore, understand, and remember.

Name: _____

Date: _____



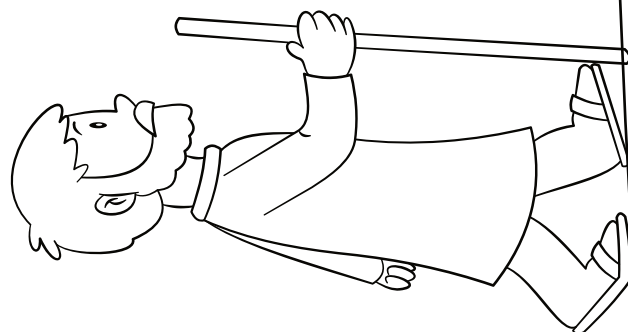
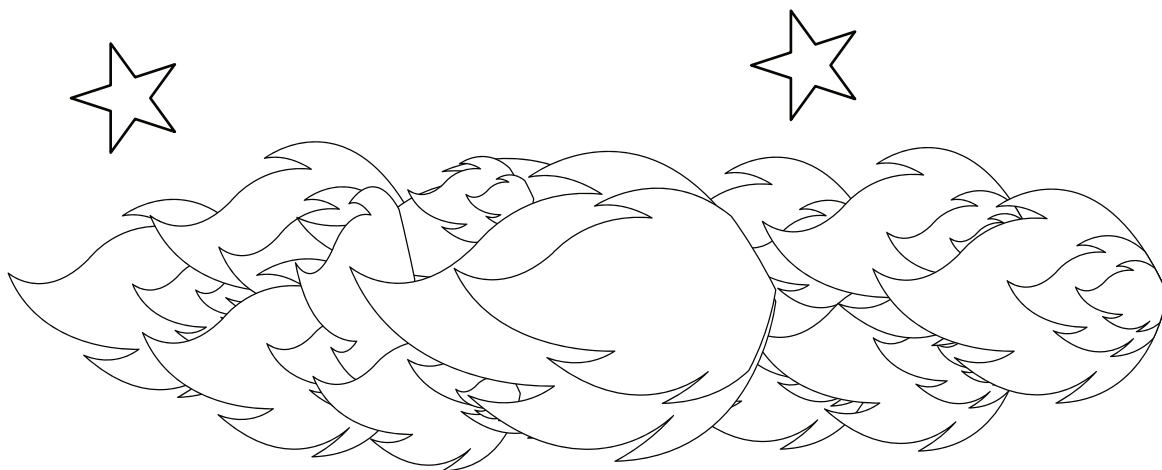
DAY



Name: _____

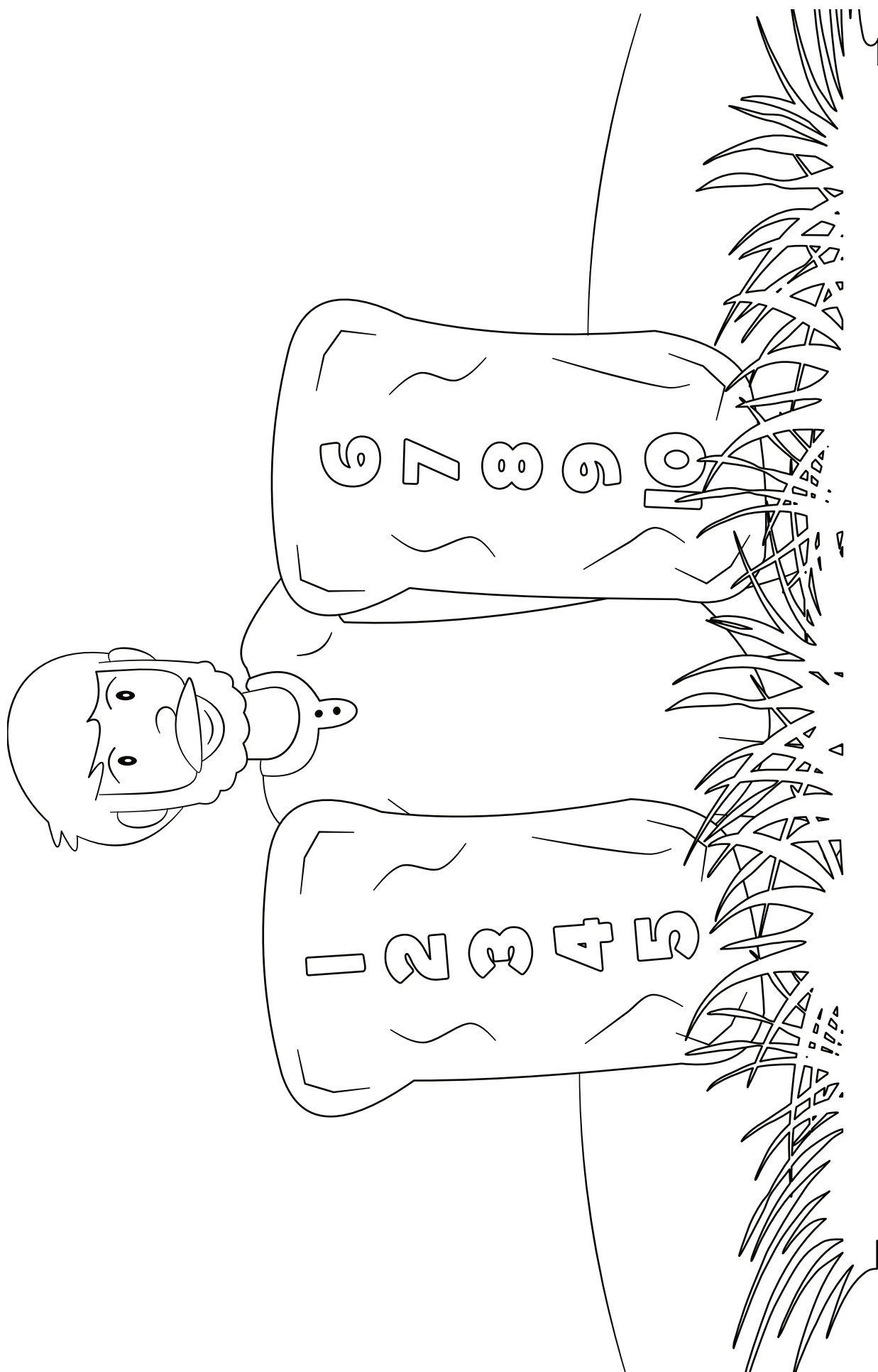
Date: _____

NIGHT



Name: _____

Date: _____



Outdoor Learning

Manna and Quail Hunt:

Preparation: Hide small pieces of bread (manna) and feather cutouts (quail) around your garden or outdoor area.

Activity: Let your child search for the manna and quail, just like the Israelites did for food.

Discussion: Discuss how God provided for the Israelites every day and what that teaches us about trusting Him for our needs.

Close: Share gratitude for the food and resources we have and the importance of trusting in God's provision.



Commandment Stones:

Preparation: Collect ten smooth stones and have markers or paint ready.

Activity: Decorate each stone with one number to represent the Ten Commandments (simplified for preschool understanding).

Discussion: Discuss each commandment and what it means in simple terms.

Close: Reflect on the importance of rules and how they help us live well with others, just as the Ten Commandments helped the Israelites.



Outdoor Learning

Sign Spotting Adventure:

Preparation: Plan a walk around your neighbourhood, bringing along a notepad and coloured pencils or crayons.

Activity: As you walk, look for various signs. Encourage your child to notice different shapes and colours of the signs. Record these by drawing them or creating a chart on the notepad.

Discussion: Discuss the purpose of each sign and what it tells us. Relate this to how signs and rules, like the Ten Commandments, are important for keeping us safe and guiding us.

Close: Reflect on the importance of following rules and guidelines in our lives, just like the Ten Commandments.



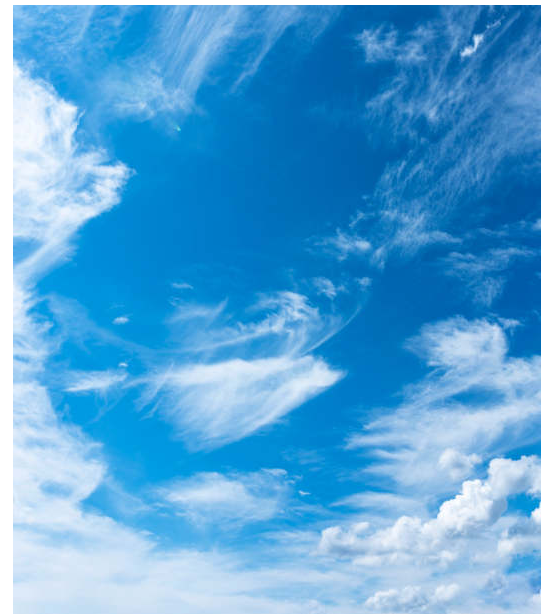
Cloud Watching:

Preparation: Choose a day with a good mix of clouds and find a comfortable, open space outside, like a park or your backyard.

Activity: Encourage your child to identify different shapes and types of clouds.

Discussion: Talk about how God used a cloud to guide the Israelites in the desert during the day. Ask your child how they think the cloud might have looked and moved.

Close: Reflect on how God guides us in different ways, just like He guided the Israelites with a cloud.



Tent Setup:

Preparation: Set up a small tent or make one with sheets.

Activity: Work together to set up the tent. Once set up, spend some time inside, perhaps sharing a snack or a story.

Discussion: Explain that this is similar to how the Israelites lived in tents in the wilderness for 40 years.

Close: Reflect on the idea of mobility and adaptability, and how the Israelites had to trust God for their shelter and guidance, just as we trust Him in our lives.



STEAM Activities

Science: Desert Plant Adaptations

Preparation: Gather materials like sponges, plastic bags, small plants or cacti, and containers.

Exploration: Create a mini greenhouse by placing a plant inside a plastic bag and sealing it. Place another plant without a bag next to it. Water them equally.

Observation: Observe over a few days how the plants react differently. The bagged plant will collect water through condensation.

Close: Discuss how desert plants conserve water, relating this to the Israelites' journey in the desert and the importance of water conservation.



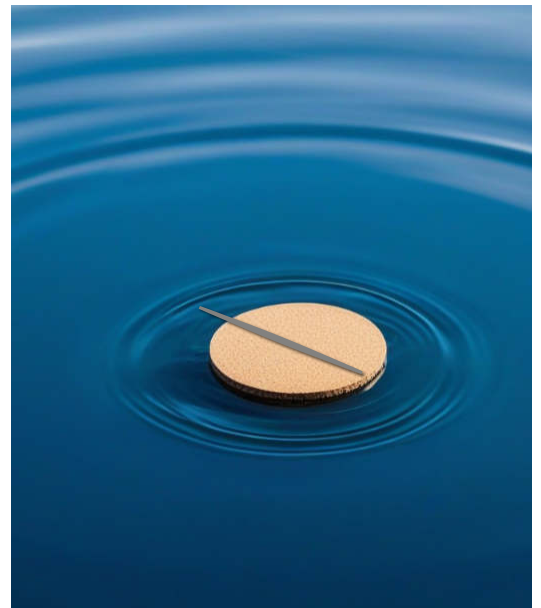
Technology: Simple Compass Making

Preparation: Assemble materials such as a needle, magnet, a small piece of cork, and a shallow container of water.

Exploration: Magnetise the needle by rubbing it with the magnet, then place it on the cork in the water.

Observation: Watch how the needle aligns with the Earth's magnetic field, pointing towards North.

Close: Discuss the role of navigation in the wilderness and how understanding directions would have been important for the Israelites.



Arts: Sand Art

Preparation: Collect different shades of sand, glue, and paper or card.

Exploration: Create a desert scene or a map of the Israelites' journey using glue and sand.

Observation: Observe the textures and colours and how they represent different parts of the desert.

Close: Discuss the variety and beauty of the desert landscape and how the Israelites spent 40 years in such an environment.



STEAM Activities

Mathematics: Proportions in the Tabernacle

Preparation: Get a ruler, paper, and a pencil. Convert measurements.

Exploration: Mark out measurements from the Tabernacle.

Observation: Notice the proportions and measurements used in the design.

Close: Discuss the importance of accuracy in measurements and proportions, relating it to the precise instructions given for the Tabernacle's construction.



Engineering: Miniature Tabernacle Model

Preparation: Gather craft sticks, fabric, clay, and other building materials.

Exploration: Guide your child to build a model of the Tabernacle based on descriptions from the Bible.

Observation: Observe the different parts and their functions in the Tabernacle.

Close: Discuss the significance of the Tabernacle in the wilderness and how it was a place of worship and meeting with God.



Mathematics: Counting Manna

Preparation: Use bread pieces or crackers as 'manna'.

Exploration: Use the manna for math activities like counting, simple addition, and subtraction.

Observation: Observe how many pieces are needed for certain numbers.

Close: Discuss the importance of manna for the Israelites and how God provided for their needs every day.



Remember to be patient, offer help when needed, and most importantly, make sure your child enjoys the learning process. These activities are designed not just for learning but also for sparking curiosity and promoting creative thinking.

Art Appreciation Guide

Sand art, especially the incredible sand bottles created by Andrew Clemens, offers a unique lens through which we can explore themes of patience, precision, and storytelling, much like the Israelites' journey during their forty years in the wilderness.

Artwork Introduction:

Begin by introducing your child to the art of sand bottles. One example may be the works of Andrew Clemens. You can find images of his intricate sand bottles online. Clemens, despite being deaf and mute, communicated stunning narratives and detailed images through coloured sand, creating masterpieces in sealed glass bottles.

Observation:

Details and Precision: Look at the precision in Clemens' sand bottles. Notice the fine lines and intricate patterns he achieved with coloured sand.

Colours and Techniques: Observe the variety of colours used by Clemens. Discuss the technique of layering different coloured sands to create images and patterns.

Discussion:

Stories in Sand: Discuss what stories or scenes you think the sand bottles depict. How do these scenes reflect themes like nature, perseverance, or faith?

Creative Expression: Discuss the patience and dedication required, drawing a parallel to the Israelites' journey in the wilderness and their faith in God's guidance.

Artistic Techniques:

Layering and Patterning: Explore how carefully layered sand is used to create detailed images. This technique requires planning and precision.

Symbolism in Colours: Discuss the choice of colours in Clemens' work and what they might symbolise. How were colours important in the Tabernacle?

Create:

Provide your child with coloured sand, a small bottle or jar and a funnel.

Encourage them to create a desert landscape.

Conclusion:

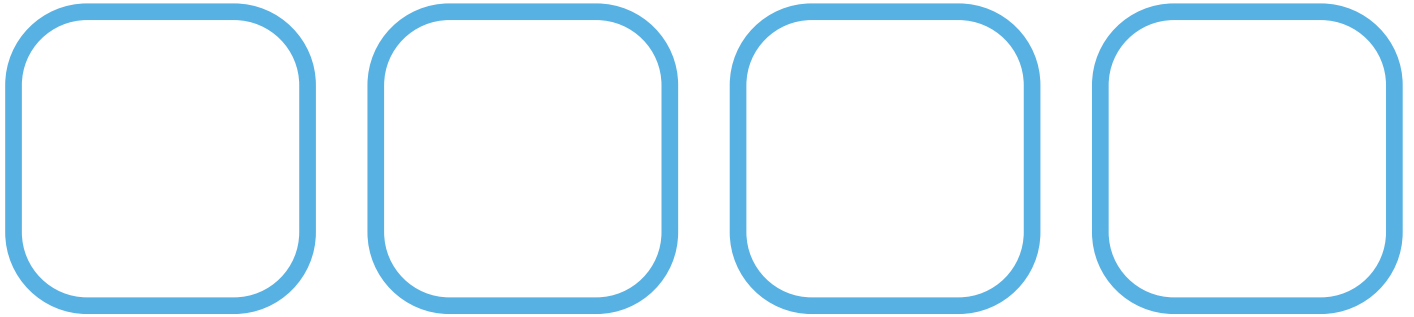
Conclude by discussing the process of creating sand art and its parallels to the Israelites' experience.



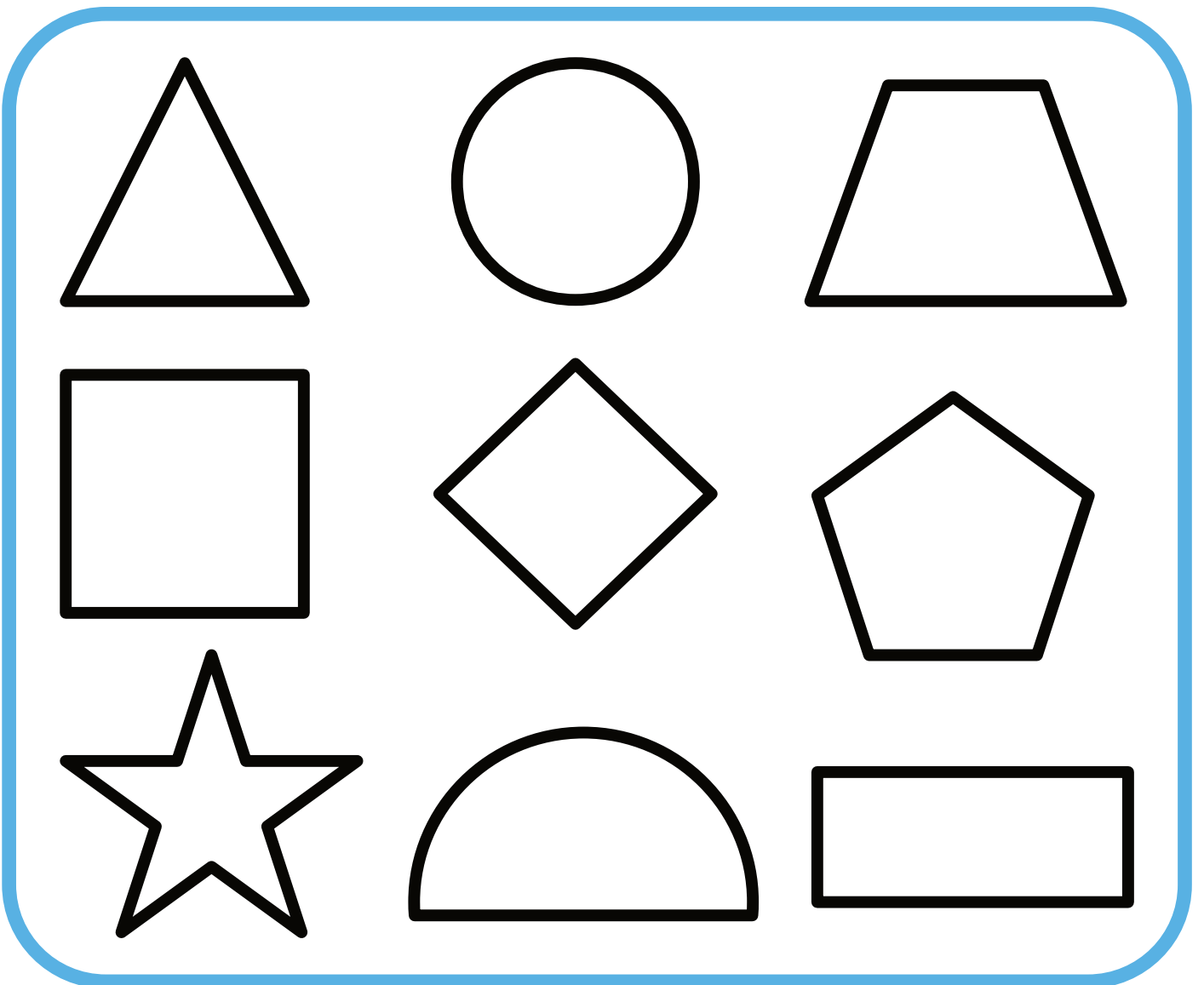
Name: _____ Date: _____

Art Appreciation Worksheet

What colours can you see in the image?



Colour the shapes you see in the image?



Hands-on Activities

Sensory: Desert Sand Play

Preparation: Create a sensory box with sand, small stones, and perhaps some toy animals or figures.

Exploration: Let your child play freely with the sand, exploring its texture and creating their own desert landscape.

Close: Talk about the desert environment where the Israelites wandered for forty years, emphasising the different sensations (like the heat of the sand and the vastness of the landscape).



Movement: Follow the Cloud and Fire Game

Preparation: Use a blue scarf or cloth to represent the cloud and a red/orange one for the fire.

Exploration: Play a game where you lead your child on a journey, switching between the “cloud” during the day and the “fire” at night, mimicking how the Israelites followed God’s guidance.

Close: Reflect on how the Israelites trusted God to lead them through the wilderness and how we can trust God in our lives.



Culture: Exploring Desert Life

Preparation: Create a cultural corner with items like books, photos, and artefacts showing desert life.

Exploration: Have your child explore the items, read books, and listen to traditional desert music. Discuss the adaptations of plants, animals, and people to desert life.

Close: Talk about how diverse cultures thrive in deserts, linking this to the Israelites’ experience in the wilderness.



Hands-on Activities

Practical Life: Wilderness Survival Skills

Preparation: Set up a simple outdoor activity, like building a shelter using branches and leaves, or safely creating a mock fire pit with rocks.

Exploration: Guide your child in these activities, teaching them basic survival skills.

Close: Discuss how the Israelites might have used similar skills during their 40 years in the wilderness and the importance of being resourceful and trusting in God's protection.



Art & Creativity: Ten Commandments Clay Tablets

Preparation: Provide clay or play-dough along with carving tools or sticks.

Exploration: Assist your child in shaping two tablets and inscribing them with numbers for a simplified version of the Ten Commandments.

Close: Explain the significance of the Ten Commandments and how they were a guide for the Israelites' lives, stressing the importance of having rules and following them.



These hands-on activities are designed to engage multiple senses and learning styles. They offer opportunities for the child to explore, observe, and develop as they learn. It's important to follow the child's pace and interest and extend the activities as appropriate based on their engagement and curiosity.